**Suggested Use**

The design thinking activity for Maker Day was taken directly from the Stanford resources below. You can use Abode Illustrator or other software to edit the materials and modify them for your specific design challenge.

**Design Thinking Resources**

Stanford’s d.School is has developed some open access design thinking materials. These materials are available to use and repurposing under Creative Commons licensing.

**Website**

Site of Stanford’s “virtual crash course” in design thinking. On this site are sample projects, facilitator workshop guides, and a video.

<http://dschool.stanford.edu/dgift/>