# CPSC 320 Midterm #1 Practice Problems

#### January 25, 2015

These problems are meant to be generally representative of our midterm exam problems and—in some cases—may be **very** similar in form or content to the real exam. However, this is **not** a real exam. Therefore, you should not expect that it will fit the predicted exam timeframe or that the questions will be of the appropriate level of specificity or difficulty for an exam. (That is: the real exam may be shorter or longer and more or less vague!)

All of that said, you would benefit tremendously from working hard on this practice exam! Reminders:

- $\sum_{y=1}^{x} y = \frac{x(x+1)}{2}$ , for  $x \ge 0$ .
- $\sum_{y=1}^{x} y^2 = \frac{x(x+1)(2x+1)}{6}$ , for  $x \ge 0$ .

For a recurrence like  $T(n) = aT(\frac{n}{b}) + f(n)$ , where  $a \ge 1$  and b > 1, the Master Theorem states three cases:

- 1. If  $f(n) \in O(n^c)$  where  $c < \log_b a$  then  $T(n) \in \Theta(n^{\log_b a})$ .
- 2. If for some constant  $k \ge 0$ ,  $f(n) \in \Theta(n^c (\log n)^k)$  where  $c = \log_b a$ , then  $T(n) \in \Theta(n^c (\log n)^{k+1})$ .
- 3. If  $f(n) \in \Omega(n^c)$  where  $c > \log_b a$  and  $af(\frac{n}{b}) \le kf(n)$  for some constant k < 1 and sufficiently large n, then  $T(n) \in \Theta(f(n))$ .
- $f(n) \in O(g(n))$  (big-O, that is) exactly when there is a positive real constant c and positive integer  $n_0$  such that for all integers  $n \ge n_0$ ,  $f(n) \le c \cdot g(n)$ .
- $f(n) \in o(g(n))$  (little-o, that is) exactly when for all positive real constants c, there is a positive integer  $n_0$  such that for all integers  $n \ge n_0$ ,  $f(n) \le c \cdot g(n)$ .
- $f(n) \in \Omega(g(n))$  exactly when  $g(n) \in O(f(n))$ .
- $f(n) \in \omega(g(n))$  exactly when  $g(n) \in o(f(n))$ .
- $f(n) \in \Theta(g(n))$  exactly when  $g(n) \in O(f(n))$  and  $f(n) \in \Omega(g(n))$ .

### 1 Vain-y Dividi Vici

Consider the following recursive algorithm called on an array of integers of length n. (Note: in this particular problem, it is not relevant, but generally if we refer to "fourths" of an array **A** with length n that is not divisible by 4, the "fourths" of **A** won't be exactly length  $\frac{n}{4}$ , but each will have length either  $\lceil \frac{n}{4} \rceil$  or  $\lfloor \frac{n}{4} \rfloor$ . Typically, this has no effect on the asymptotic analysis.)

```
CEDI(A):
    If the length of A is odd OR half of the length of A is odd:
        Return the first element of A
    Else:
        Note: If we reach here, the length of A is divisible by 4
        Let A1 be the 1st fourth of A,
        A2 be the 2nd fourth of A,
        A3 be the 3rd fourth of A,
        A4 be the 4th fourth of A.
        Return CEDI(A2) + CEDI(A4)
```

1. Give a recurrence T(n) describing the runtime of this algorithm. Be careful to clearly specify both any recursive case(s) and base case(s) and what conditions on the input identify them. To clarify, we've started a solution below, but you will need more than the case we have started.

```
T(n) =  (when n =  )
```

2. Would a good  $\Omega$ -bound on the runtime of this algorithm in terms of n be **best** described as a best-case bound, a worst-case bound, or neither? Choose **one** and briefly justify your answer.

3. Give and briefly justify a **good**  $\Omega$ -bound on the runtime of this algorithm in terms of n.

<sup>(</sup>Continued on the next page.)

4. Draw a recursion tree for CEDI(A) labeled by the amount of time taken by each recursive call to CEDI and the total time for each "level" of calls, both in terms of n for an arbitrary value of n that is a power of 4 greater than 1 (i.e.,  $n = 4^k$  for  $k \ge 1$ ).

- 5. Give and briefly justify—based on your tree—a good O-bound on the runtime of this algorithm in terms of n.
- 6. Briefly explain why your bound from the previous part is **not** a  $\Theta$ -bound.
- 7. Briefly explain why we cannot use the Master Theorem to give a  $\Theta$ -bound on the runtime of this algorithm.
- 8. If we consider only values of n that are powers of 4, we **can** apply the Master Theorem. Indicate the key parameters of the Master Theorem in this case and use it to re-justify your O-bound.

## 2 Easy as $\Theta$ ne, Two, Thre $\in$ (or not)

For each of the following code snippets, give and briefly justify good  $\Theta$ -bounds on their runtime in terms of n.

Notes:  $2^n$  below means  $2^n$ .

```
Let count = 0
For i = 1 -> n:
   For j = n -> i*i:
     Increment count
Output "Whee! Going down.."
While count > 0:
   Decrement count
```

```
Let count = 0
For i = 1 -> n:
    If i*i < n:
    For j = 1 to i*i:
        Increment count
Output "Whee! Going down.."
While count*count > 0:
    Decrement count
```

Given: An array A of length n of integers

```
Let minDiff = infinity
For i = 0 -> (2^n - 1):
  Let inSum = 0
  Let outSum = 0
  For j = 0 -> (n - 1):
    If the j'th bit of i is 1:
        Increase inSum by A[j]
    Else:
        Increase outSum by A[j]
  Let thisDiff = |inSum - outSum|
    If thisDiff < minDiff:
        minDiff = thisDiff
Return minDiff</pre>
```

# 3 Marriage Counselling

In this problem, we consider the Gale-Shapley algorithm with men proposing. For each statement, circle **one** answer to indicate whether the statement is **always** true, **never** true, or **sometimes** true (i.e., true for some instances but not for others).

Note: in some cases we restrict attention to just certain types of instances, in which case we're asking whether the statement is always, never, or sometimes true for instances of that type.

1. Two men both propose to n women.

	<b>always</b> true	never true	sometimes true			
2.	2. For any instance in which two men $m_1$ and $m_2$ both most prefer one woman $w$ , the ordering of $m_1$ and $m_2$ 's proposals determines whether $m_1$ or $m_2$ marries $w$ .					
	always true	never true	sometimes true			
3.	3. Every woman marries her most preferred man.					
	<b>always</b> true	never true	sometimes true			
4.	I. Some man marries his most preferred woman.					
	<b>always</b> true	never true	sometimes true			

5. For any instance in which two women  $w_1$  and  $w_2$  both most prefer one man m, one of  $w_1$  and  $w_2$  matrices m.

always true never tru	e sometimes true
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### 4 Demi-Glace

The minimum spanning tree problem becomes somewhat strange in the presence of negative edge weights. Imagine, for example, that you are a telecommunications company creating a communications network by connecting particular cities with fiber-optic cable. You want to ensure that all cities are connected by some path (i.e., that you've created a spanning tree). There is a cost to laying the cable, but some pairs of cities are also willing to pay you to do the job; so, the **net** cost of a particular connection may be positive, zero, or even negative.

It will be handy for this problem to define a "spanning subgraph" rather than a "spanning tree".

For a graph G = (V, E), a spanning subgraph is a graph G' = (V', E'), where V' = V,  $E' \subseteq E$ , and G' is connected (the "spanning" part).

A "minimum spanning subgraph" would then be the spanning subgraph of a graph whose total edge weight is smallest.

- 1. Prove that for non-negative edge weights, the minimum spanning tree of a graph is a minimum spanning subgraph.
- 2. Give an efficient, correct reduction from the problem of finding a minimum spanning subgraph in a weighted undirected graph G = (V, E) with real-valued (and possibly negative) edge weights to the minimum spanning tree problem on a graph with non-negative real edge weights.

*Hint:* think about "edge contractions". (Never heard of them? Look them up!)

- 3. Give and briefly justify a good  $\Theta$ -bound on your reduction's worst-case runtime in terms of the number of nodes |V| and edges |E|. Assume the input is in the form of an adjacency list. Describe any other data structures details necessary to justify the bound.
- 4. Prove that your reduction—paired with an optimal solution to the MST problem—is optimal.

#### 5 A Capital Idea

- 1. Prove that if  $f(n) \in o(g(n))$ , then  $f(n) \in O(g(n))$ .
- 2. In each row below, circle the correct statement if we know that for all positive integers n, there are two larger integers  $n_1$  and  $n_2$  such that  $f(n_1) < g(n_1)$  and  $f(n_2) > g(n_2)$ .

$f(n) \in O(g(n))$	$f(n) \notin O(g(n))$	f(n) may or may not be in $O(g(n))$
$f(n)\in \Omega(g(n))$	$f(n)\not\in\Omega(g(n))$	$f(n)$ may or may not be in $\Omega(g(n))$
$f(n)\in \Theta(g(n))$	$f(n)\not\in \Theta(g(n))$	$f(n)$ may or may not be in $\Theta(g(n))$
$f(n) \in o(g(n))$	$f(n)\not\in o(g(n))$	f(n) may or may not be in $o(g(n))$
$f(n)\in \omega(g(n))$	$f(n)\not\in\omega(g(n))$	$f(n)$ may or may not be in $\omega(g(n))$

3. Consider the following pseudocode:

For each edge (u, v) in E:
 For each edge (u, v') in E incident on the node u:
 UnknownComputation(G, v, v')
 For each edge (u', v) in E incident on the node v:
 UnknownComputation(G, u, u')

The directed graph G = (V, E) given as input uses an adjacency list representation as does the algorithm itself. You're given no further information about UnknownComputation, however. Give a good asymptotic lower-bound on the runtime of the algorithm in terms of the number of nodes |V| and edges |E|. Briefly justify your bound by annotating the code above. (Note: the same bound is correct for both best- and worst-case.)

4. If  $h_1(n) \in O(h_2(n))$ , is  $h_1(n)! \in O(h_2(n)!)$ ? Prove or disprove your answer.

# 6 Pairs of Apples and Oranges

For each of the following, indicate the most restrictive true answer of  $f(n) \in o(g(n)), f(n) \in O(g(n)), f(n) \in O(g(n)), and f(n) \in \omega(g(n)).$ 

$$lg(n^{\sqrt{n}}) \in \underline{\quad} (100n - lgn)$$

$$2^{n/2} \in \underline{\quad} (3^n)$$

$$lg(4^n) \in \underline{\quad} (lg(3^n))$$

$$(\ln n)(\ln(n+1)) \in \underline{\quad} (n)$$

$$\sqrt{n^n} \in \underline{\quad} (\sqrt{n})^n$$

#### 7 Greedy Straw-Man Pessimality

You're solving the optimal caching problem except **maximizing** the number of cache misses rather than minimizing it.

UNNECESSARY FLAVOR TEXT: A systems research group (somewhere besides UBC) is trying to show how great their new caching algorithm is. They decide to test against the **worst** algorithm they can create. So, given the number of pieces of data n, the cache size k < n, the sequence of data items  $d_1, d_2, \ldots, d_m$ , and the initial contents of the cache  $\{c_1, c_2, \ldots, c_k\}$ —which for this version of the problem are "dummy" data items may never appear in the sequence of data items, i.e., the cache is effectively empty—they want an algorithm that gives an eviction schedule  $e_1, e_2, \ldots, e_j$  that **maximizes** the number of cache misses, but (1) **never** evicting an element unless the cache is full and a cache miss occurs and (2) **always** replacing the evicted item with that caused the cache miss. (I.e., it's a plausible strategy, even if terrible.)

1. Here is a greedy strategy that does **not** always cause the largest number of cache misses: Each time a data item is not in the cache (a miss occurs), evict the item that was brought into the cache most recently. (The initial "dummy" data items are evicted in an arbitrary order.)

Now, give a small example that shows that this strategy can fail.

2. Give a **new** greedy algorithm (either in English like the one above or in pseudocode) that **correctly** solves this problem.

3. Prove that your strategy is correct.

# 8 Declaration of (a Degree of) Independence

Let's see if we can find a bound on the minimum size of an independent set in an undirected graph given the maximum degree  $d_{\max}$  of any node in the graph. (Recall that the degree of a node in an undirected graph is the number of edges incident on that node.)

Here's a naïve algorithm to try to find an independent set in a graph:

```
Initialize the solution to the empty set {}
While there are remaining nodes in the graph
Pick a node and add it to the solution
Remove it and all nodes adjacent to it from the graph
```

1. Give and justify (i.e., by annotating the code and explaining any complex annotations) a good, worstcase big-O-bound on the runtime of this algorithm in terms of the number of vertices in the graph nand the maximum degree of any vertex  $d_{\max}$ .

2. Give and justify a good, **non-asymptotic lower-bound** on the number of iterations of the loop performed on any graph. (A precise formula, **not** a O, o,  $\Theta$ ,  $\Omega$ , or  $\omega$  bound!)

3. Briefly explain why a lower-bound on the number of iterations of the algorithm above also gives a lower-bound on the size of the independent set in the input graph.

This page intentionally left (almost) blank. If you write answers here, you must CLEARLY indicate on this page what question they belong with AND on the problem's page that you have answers here.