# Accessorizing Technology— Beads & Things

# Context

I want to give my friend a gift—I want to design it! I want it to be funky—I want it to be elegant! I want it to be something to wear...some accessory to accessorize! I want it to be original! I want to accessorize—I want to make beads & things! I want to make every part of it! I want it to be original and something that money can't buy!!!

### Problem

Create a necklace, bracelet, or some accessory that is strung and can be worn.

# **Design Constraints**

- Total length must *not* exceed 75 cm
- Total weight must not exceed 300 grams
- At least 75% of the items in the design must be made by you
- Total cost must not exceed \$2.00 in materials that you want to buy
- Must use only dead organic, inorganic or synthetic (used or recycled) materials
- Must not involve offensive materials
- Must *not* include dangerous materials
- Must be a design that is original (can be modeled after other jewelry design)

#### **Design Considerations**

- Pay close attention to appropriate form of materials, simplicity, unity and economy
- Unity and repetition are very important design problems to address
- Try to express your own feelings in your design (funny, playful, spiritual, honest, etc.)
- Unity is very important and you will be asked to explain your choices (design, environmental, multicultural, political, etc.)
- Consider ceramic, clay, femo—sculpy, glass, metal, plastic or wooden beads and pendants
- Art deco and African designs for jewelry are great examples, but do *not* design an identical duplicate of these
- Do your very best in your design and in finishing your creation \*No Sloppy Work!

#### Sequence

- Think about and sketch your overall designs
- Design beads and pendants, and choose appropriate forms and materials
- Collect the materials that you need
- Be sure you like your design and check to make sure it is designed well
- Cut your beads or pendants and smooth any sharp edges
- Do your gluing, fastening or welding or painting before you assemble
- Assemble pieces temporarily and take a step back to observe
- Hang the creation and assess your design
- Place any clasps and tie or crimp the string or wire

#### **Management Issues**

- End of Day 1 or 2: Approval of design sketches
- End of Day 1 or 2: Approval of materials
- End of Day 4: Submit finished jewelry or accessory for display
- Be sure to obey all safety rules when using tools and machines!
- Remember to be polite to people who help you!

#### **Related Studies**

- Drafting and Sketching Fashion and jewelry design
- Modern art and technology Multicultural Design
- Materials science Geography
- Geometry

- Economics and trade

# **Honest Self Evaluation**

1. I stayed within the design constraints and deadlines—	out of 5 marks
2. My creation is very much like my approved sketches—	out of 5 marks
3. My creation is unified and looks great on people—	out of 5 marks
4. I have a nice display of principles and elements of design—	out of 5 marks
5. I was persuasive in explaining the unity in my design—	out of 5 marks
6. My finished creation represents quality work—	out of 5 marks
7. My use of resources and tools was economic and safe—	out of 5 marks

# \_\_\_\_\_ Total out of 35

Assessment Student's Assessment	Student Total	 -
Design Principles • Appropriate Form		 out of 10
• Unity		 out of 10
Fashion and Style		 out of 10
Economy & Simplicity		 out of 10
Craft and quality		 out of 10
Deadlines, Safety and Participation		 out of 15
		Total out of 100