examples to illustrate the design of an application task and to clarify the goal orientation:

- “See how long it takes you before you can get your roll so smooth that you don’t have to stop to let your head through.”
- “Work until you can hit the ball seven out of ten times in the same spot without losing control.”
- “Count how many ways you can find to balance on three parts of your body.”
- “When you are ready, ask your partner to assess your form using the checklist.”

A warning: There is a danger in designing tasks focused on application/assessment too soon. The student focus is taken off the quality of movement in highly competitive tasks, even those of a self-testing nature. Beginning tasks should help the learner focus on the intent of the whole movement and not just on the effectiveness.

Tasks that involve group responses, such as “Design an aerobic dance sequence in groups of four students.” also should have a clear goal. In this instance the teacher should establish how students are to work, what a good sequence would look like, and what good group work would look like.

Organizational Arrangements for Tasks

In group instruction, teachers must make decisions about the following:

- Whether students will work on a task alone or with a partner or group (people)
- How long they will practice (time)
- Where students will work on the task (place)
- What equipment they will use (equipment)

These decisions are organizational. They arrange the environment for the content of the task. How the teacher arranges the environment is important, not only to the content of the movement task itself, but also to the potential of that experience to contribute positively to other program goals and objectives.

Environmental arrangements are instructional arrangements for people, time, space, and equipment. Sometimes these arrangements are explicit in a task, and sometimes they are implicit. They should always be purposefully designed. The teacher arranges people, time, space, and equipment to accomplish specific objectives. Teachers should not underestimate the importance of environmental arrangements in the facilitation of learning. Hough et al. (1975) define instructions on the process of learning a new skill, material, and temporal resources with the intent of facilitating one’s own learning and the learning of others.” Arranging environments for learning and instruction is part of if not the same process.

Arranging People. In physical education, arrangements for people include decisions concerned with the number of students in a group, the number of students active within each group, and the criteria the teacher uses to group the students.

Group size. Group size and opportunity for learning are integrally related. It is often useful to consider the following categories when determining how students are functioning within a class:

- Individual
- Partner
- Small group (three to six)
- Large group (seven or more)
- Whole class

In each of the units mentioned, one student or all students within a single group can be active. For example, relays are usually a small-group activity but only one student active at a time. The game of “keep-it-up” in volleyball is a small-group activity with all students active.

Teachers should base the decision of how many students to include in a group primarily on the answer to the question, “How many students are necessary to engage in this task?” Some skills or experiences require more than one or two people to a group (e.g., offensive and defensive game experience cannot be gained by working alone). However, many teachers group students into larger units than necessary to practice a task. As a result, students are forced to share equipment and wait for turns. Sometimes limited space or equipment forces less than total activity. Sometimes students who cannot respond productively in a total activity environment need to be arranged in organizational formats that allow for greater teacher monitoring. And sometimes teachers will want to give students roles in a group other than being physically active, such as observing, assessing each other, or working on a task together in a cooperative way. Again, it should be stressed that teachers should seek out alternatives to inactivity and work toward an environment that permits all students to be active.

Criteria for grouping. Criteria for grouping determine the basis on which students are put in groups. Unfortunately, most physical educators group randomly, using no criteria. Grouping is a powerful tool that a teacher can use to influence the learning process, yet many times teachers fail to take advantage of it. One of the most destructive ways of grouping students is legendarily in our profession. We still have teachers choosing captains and having captains battling it out for the best and worst players.

Consider the situation in which twenty-five students are in class at five different levels of ability in a particular activity. Assume that the unit is a basketball unit and that the students at levels one and two are ready for a five-on-five game using regulation rules. The students at levels four and five are able to handle only modified situations. The class is composed of more than the usual number of social antagonists in the group. How would you handle this situation?

The immediate response of most beginning teachers to this situation is to create five teams with one student from each ability level. The first criterion for a learning experience, as described at the beginning of this chapter, is that the experience be appropriate for the student. Grouping five different ability levels on one team, regardless of game design, makes the experience inappropriate for a majority of students. The rationale given for such a decision is usually that the less-skilled players will learn from the more-skilled players. The students most likely will learn, but probably not much about basketball. It is sometimes desirable for students with greater skill to be placed in situations where they have to adapt to the abilities of less-skilled students. And in some situations, students with less ability profit from being with students with more ability. There is a new approach to teaching physical education, called sport education, which deliberately places students with different abilities on the same team. The teacher then works with these teams in a deliberate way to make sure that the needs of all students placed on a team are being met. In the basketball situation just described you do not want to put students in a situation where they are continuously criticized for not passing the ball to someone who loses possession every time. What are the alternatives? How can this situation be handled?

Although research findings are mixed on the value of ability grouping, this criterion remains one of the

Use of Grouping Strategies in a Real-Life Setting

Elementary

Mr. T noticed that when he gave students the opportunity to choose their own partner there was always one student who no one ever picked, even if it meant that there were two people without partners after the “choosing” was finished. Ms. T thought about not letting students choose to avoid this issue but decided instead to talk to one of the more popular students before class and ask that student to choose the unpopular child for partner work when it came to that part of the lesson. The popular student was proud to be picked for the job.

Secondary

SP middle school was located in a racially mixed location. The teachers acknowledged that there was little racial tension between the students, but if left to form their own groups, students would group themselves by gender and by race. The teachers created a rule for physical education that all groups had to have at least one member of a different race and at least one member of a different gender than the other members. At first it took the students some time to work this out for their groups. The teachers made it a rule that they would not begin until the groups were organized in this way. Within a short time students were in compliance and it was not uncommon to hear several boys say that they would join the “girls” group that had formed or several African-American students volunteer to join the “white” group.
teacher paced, all students are performing the task at the same time and at the same rhythm. Deciding whether a task is to be student paced or teacher paced should be determined by the type of skill the teacher wants to develop (open or closed) and the level of difficulty of the task. Teacher pacing of tasks may be more appropriate to skills that are more closed.

When teachers pace the task, they can select appropriate cues, and students are more likely to be "with" the teacher and not off task. Teacher pacing allows the teacher to attend to the speed and other dynamics of the movement. For many years, teachers of dance have practiced the use of teacher voice and rhythm instruments to ensure proper dynamics and a movement response such as "Forward-two-three, Back-two-three, Turn-two-three." Teachers of bowling who walk students through the cues "push out, swing back, bend, and release" are teacher pacing the initial practice of the skill. Some excellent teachers of sports skills have helped students' first attempts at skills by communicating the rhythm and dynamics of the skill through teacher voice and pacing.

Teacher pacing can help the student remember the sequence of cues and for a skill, because the student is using the cues immediately and not waiting until all the information has been given. Because the first stage in learning a motor skill is cognitive (see chapter 2), retention of cues can help the student form an accurate motor plan when teacher pacing is removed. Teacher pacing at the early stages of a complex skill may be of some benefit, particularly if the skill is a closed skill. However, teacher pacing for open skills destroys the desirable quality of unpredictability and should be removed quickly if used at all (Singh, 1980).

Arranging space. The arrangement teachers make for the use of space are important and can determine whether the intent and potential of a task can be fulfilled. Some of these arrangements in part by the answers to the following questions:

- What area is going to be defined as the practice area?
- How is the practice area to be partitioned for students?
- What organization of people in the space will be used?

Defining the practice area. Teachers must initially define the area of the field or gymnasium that will be considered the practice area. Teachers who neglect to establish clear practice areas probably will need to recall students from remote areas of a playing field or from the side of the gymnasium where the students are leaning against walls or hanging on apparatus. Practice areas can be defined with natural boundaries or with the help of markers.

The selection of a work area is dictated largely by the nature of the movement content. Some skills need a great deal of space, and some need less space. Striking activities, when control is a problem, are better practiced against a wall when inside, because ball retrieval and safety are strong considerations. How much space teachers allow for tasks in many cases determines the way in which the task can be performed and its safety. In manipulative skills, the skill requirements for force production and absorption are determined largely by the size of the space. If a student and a partner have one quarter of a tennis court for their striking work with paddles, their practice of forehand striking skills will be far different from their practice if they have a whole court. Volleyball is a different game when played on a regulation court than when played on a smaller, modified court.

Experienced teachers of young children learn another space consideration, but they somehow forget to share it with beginning teachers; that is, large open spaces are disconnecting to the very young child. Somewhat like noise, traffic, or other distractions, large open spaces in the gymnasium are useful to divide space when large barriers are not available.

Partitioning practice areas. Partitioning practice areas involves deciding how to break up the play area for the use of students. The teacher's inclination is either to reduce the amount of space available to each student so that all may be active or to reduce the space and minimize the force or speed used in some activities. Sometimes, however, it is necessary to give
students some opportunity to experience the effects of a larger space on their movement. This is particularly true in game areas, where force production and reaction are crucial. It should be considered also in dance and gymnastics tasks. The challenge is to allow some students the opportunity to use larger spaces and at the same time provide meaningful tasks for those who do not have use of the larger space.

The size of the space also is an important organizational decision, because teachers can manipulate the size of the space to reduce or extend the complexity or difficulty of a task, either for the class or for individuals. The need for large space must be balanced with the need for maximal activity. I once observed a high school floor hockey class of forty students in which twelve students were playing and twenty-eight were sitting out. The value of that experience for any of the students was indeed questionable.

**Organizing people in space.** The organization of people in space concerns the spatial formation of people in the play area. Figure 4.1 describes some of the more popular arrangements for people. The present emphasis on maximal participation in physical education classes has made the use of lines, squads, and circles of people less popular than it once was. Much time is lost getting people into these formations, and many of these formations were used to restrict the number of people active at any one time.

The scattered formation is a useful organizational arrangement of people when all individuals are going to be active at one time and when the task does not require other spatial arrangements. Telling individual students, partners, or small groups to quickly find a place to work readsies students for activity without extensive time spent in organization; also, it uses all the play area available. Having other students around them, all working at the same time, is probably less confusing to the students than it is for the teacher. The scattered formation also eliminates the situation where one student watches another perform. This can be an asset when working with all learners, but particularly beginning learners.

The problem with the scattered formation is that the teacher cannot observe students as easily as in formal formations. Students can get "lost" in the crowd easily unless teachers circulate and make it a point to be aware of the total group. At times, teachers will want students in more formal organizations. Task presentations that are teacher paced (e.g., initial practice of dance steps) are more successful if everyone is facing the same direction. The practice of striking or throwing skills, either with partners or against a wall, is safer if missed balls do not interfere with other students. Teachers will want to consider front-facing lines for those sort of activities.

Group games usually have their own organizational formats. Teachers are cautioned to be alert in selecting games that have high rates of student activity. Highly organized formations for skill practice usually require much time to get students organized and often are unnecessary for the skills practiced. It is not uncommon to see a teacher take seven minutes to get students into a practice situation that lasts three minutes.

**Arranging equipment.** Procurement and arrangement of equipment are also critical determinants in the potential ability of a motor task to accomplish its objectives. For most situations, particularly in the games and sports areas, it is ideal to have one piece of equipment for each student or, in the case of specialized equipment, for every two students. Teachers should try to avoid a situation where the arrangements for people and space are dictated by the amount of equipment available. Few children in an ordinary classroom share texts, papers, or pencils. They should not be expected to share equipment when one piece of equipment for each learner is appropriate.

Included in decisions about equipment is determining whether to provide all students with exactly the same equipment (e.g., the same size, weight, or shape ball; the same rhythm instruments in dance; the same arrangements of apparatus; the same height net). As with decisions regarding space, the arrangement of equipment can change or modify the tasks. Higher nets in volleyball encourage getting under the ball to play it; lower nets make the spike more attainable for shorter or less-skilled players. Some combinations of gymnastics apparatus encourage traveling in one direction, whereas other combinations of equipment encourage a change in direction. The size and weight of manipulative equipment can often determine whether younger and less-skilled students can be successful in performing a skill in an efficient way. Nothing is sacred about regulation-size equipment. If the equipment needs to be modified, teachers should seriously consider modifying it, even on an individual basis. The choice and arrangement of equipment is not just an organizational detail, but a critical factor of task design.

**DESIGNING LEARNING EXPERIENCES THAT ARE SAFE**

One of the essential characteristics of any arrangements made for a task is the safety of that task. The quality of safety overlaps decisions made regarding the content, the goal-setting dimension of the task, and the organizational arrangements of the task. All of these factors contribute to the safety of the task.

When a teacher asks students to do something, the teacher must be sure that what the teacher asks the student to do will not harm the student or anyone else. Although some risk is involved in the content of physical education, that risk can be minimized by the following precautions:
1. Make sure all students have the prerequisites to do a skill. It is unsafe to ask students to try a skill they have no chance of being successful with. Not all students are ready to do a gymnastics vault or to catch a hard and fast ball at the same time. If you have students in the class who cannot do what most other students are ready for you must individualize the task (see next section).

2. Do not let students work "out of control" in any task. Make control of movement a goal for all experiences. Students who are allowed to swing away recklessly with a bat, stick, or rocket or are allowed to fling their bodies at equipment or a mat are dangerous to themselves and others and should not be allowed to function in this manner with any content.

3. Teach students how to work safely with a task. Students can be taught to work safely in physical education.
   - They can be helped to be aware of others in their movement and adjust their movement in relation to others.
   - They can be made aware of the danger of flying balls and work with control.
   - They can be taught to return other student's equipment to them without swinging the equipment across the gymnasium.
   - They can be taught that control is on headings from a gymnastic move and taught how to land with control.
   - They can be taught that any kind of "crashing" into students or anything else is not allowed in class.
   - They can be taught not to assist others in their movements unless asked to do so by the teacher.
   - They can be taught to look around and make sure they have enough space before they swing any implement.
   - They can be taught to "rest off equipment not on it" and to not use large equipment unless they have permission: so they are not tempted to "fool around" on the equipment.

4. Arrange the environment for safe participation and practice of the skill. Each content creates its own potential for being a safety problem and the teacher must think through the potential problems with each task that is given. Some examples follow:
   - Gymnastics must include mats if students are going to land from great heights.
   - Finish lines for races must be placed well before a wall or other obstruction so that students have time to decelerate.
   - Targets for archery must be staggered at different distances rather than where students line up to shoot at the target.
   - Any sport in which the student is swinging an implement must ensure that there is enough space to do so safely.
   - Objects traveling at great speeds should never come "by accident" to another student.
   - When students are all moving in the same space they must be taught how to do this safely.

**STUDENT DECISION MAKING IN ENVIRONMENTAL ARRANGEMENTS**

A critical concern in the design of movement tasks is the amount of student involvement in the learning process. Students can often be part of the decision-making process when environmental factors are discussed. They may make decisions for themselves or be helped to make a group decision. Consider the possibilities presented in box 4.3 for student choice relating to environmental arrangements of a task.

When teachers make all the decisions relative to environmental arrangements, task content, and criteria for performance, the task is highly teacher structured and teaching becomes very direct teaching. When teachers begin to share these decisions with students, tasks become less teacher structured, and teaching becomes more indirect. Many beginning teachers assume that task structure is an all-or-nothing proposition. This is not true. Teachers need to learn to add and remove structure as needed in particular learning experiences. Although it is true that some students cannot and perhaps will not ever work productively in more-unstructured environments, the concept of structure does not solely depend on the developed independent learning skills of students. Any learners inexperienced in an area of work will need more structure until a repertoire of correct responses for a situation can be developed. Appropriate decision making is a skill with carryover value from one area of work in the gymnasium to another. However, it is not independent of experience with the content.

The following example illustrates the importance of environmental arrangements in task design.

**EXAMPLE:** A teacher of third-grade students has worked with students extensively in the games area. During one of her class periods, she has students choose their own partners, move to an area of the gymnasium, and choose a ball from within a range of choices, and work on a task involving throwing and catching. The students are able to work in this area without the need for long organizational periods during which they get partners or equipment. The teacher finds it unnecessary to use lines or more formal arrangements for the use of space. However, during the next class period, the teacher introduces some work in creative dance. The teacher introduces the idea of pathways in space with different body parts. She explains what a pathway is and sends the students off into their own space to practice. The students do not work productively. Within a few seconds, little work is taking place that can be described as productive.

The teacher’s problem in the second class period is one of structure. The task was a new one to the students and different from any experiences the students had encountered before. The students did not have a complete enough idea of appropriate responses to the task to be able to work independently with the content. The students in this situation could have profited from some initial experiences in which the teacher did the following:

- Chose the body part to be used
- Faced the task with verbal cues or instrument support
- Limited movement to personal space

The teacher could then gradually removed aspects of the structure before encouraging students to work independently with the task.

The question of whether to highly structure tasks or whether to encourage student decision making is again a curricular decision. Students involved in the process are more likely to learn more than just psychomotor skills than those who are uninolved in the process. When arrangements show some flexibility, they can potentially be made more appropriate for individuals. Some evidence exists that highly structured, teacher-dominated environments may be more efficient in producing more narrowly defined learning (Good, 1979). Highly structured environments will generally involve much time spent in organizational types of behaviors.

Teachers should operate at all points on this continuum, depending on what is appropriate for their objectives. The need for structure depends on the student’s competence and confidence with the task.