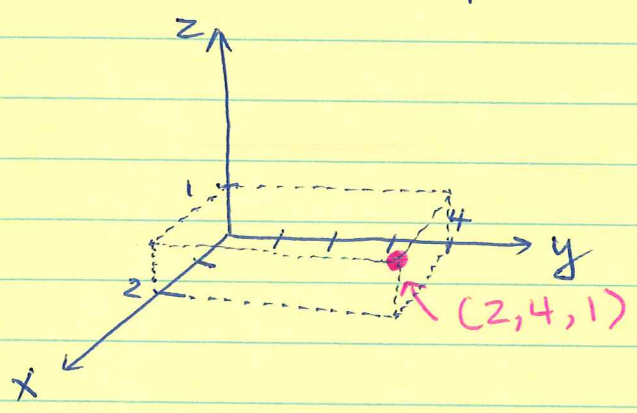


# Lecture Examples - August 3rd

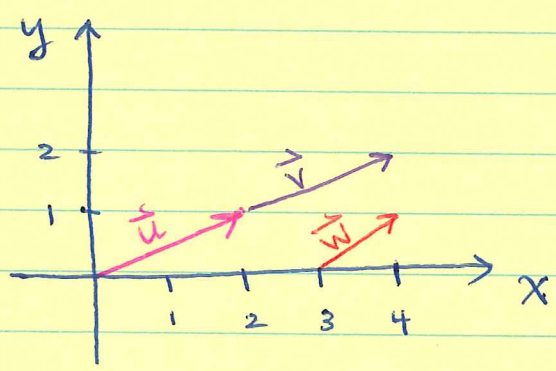
## 3-D Coordinate System

Example: Plot the point (2, 4, 1).



## Vectors

Example: Find the components of the vectors shown.



$$\begin{aligned} \vec{u} &= \langle 2, 1 \rangle \\ \vec{v} &= \langle 4-2, 2-1 \rangle = \langle 2, 1 \rangle \\ \vec{w} &= \langle 4-3, 1-0 \rangle = \langle 1, 1 \rangle \end{aligned} \quad \left. \begin{array}{l} \\ \\ \end{array} \right\} \text{same!}$$

Example: Find the length of the vector  $\langle 1, 2, 1 \rangle$ .

$$\| \langle 1, 2, 1 \rangle \| = \sqrt{1^2 + 2^2 + 1^2} = \sqrt{6}$$

(2)

Example: If  $\vec{u} = \langle 1, 1, 4 \rangle$  and  $\vec{v} = \langle 2, 0, -3 \rangle$ , find  $\vec{u} + \vec{v}$  and  $\vec{u} - \vec{v}$ .

*add component-wise.*

$$\vec{u} + \vec{v} = \langle 1, 1, 4 \rangle + \langle 2, 0, -3 \rangle = \langle 1+2, 1+0, 4-3 \rangle = \langle 3, 1, 1 \rangle.$$

$$\vec{u} - \vec{v} = \langle 1, 1, 4 \rangle - \langle 2, 0, -3 \rangle = \langle 1-2, 1-0, 4-(-3) \rangle = \langle -1, 1, 7 \rangle$$

Example: If  $\vec{u} = \langle 1, 1, 4 \rangle$ , and  $\vec{v} = \langle 2, 0, -3 \rangle$ , find  $5\vec{u}$ ,  $-\frac{1}{2}\vec{u}$  and  $0\vec{v}$ .

*multiply component-wise.*

$$5\vec{u} = 5\langle 1, 1, 4 \rangle = \langle 5 \cdot 1, 5 \cdot 1, 5 \cdot 4 \rangle = \langle 5, 5, 20 \rangle$$

$$-\frac{1}{2}\vec{u} = -\frac{1}{2}\langle 1, 1, 4 \rangle = \langle -\frac{1}{2} \cdot 1, -\frac{1}{2} \cdot 1, -\frac{1}{2} \cdot 4 \rangle = \langle -\frac{1}{2}, -\frac{1}{2}, -2 \rangle.$$

$$0 \cdot \vec{v} = 0\langle 2, 0, -3 \rangle = \langle 0 \cdot 2, 0 \cdot 0, 0 \cdot (-3) \rangle = \langle 0, 0, 0 \rangle$$

Example: If  $\vec{u} = \langle 1, 1, 2 \rangle$ ,  $\vec{v} = \langle 3, 0, -1 \rangle$ ,  $\vec{w} = \langle 2, 2, 3 \rangle$ , calculate the following.

$$\vec{u} \cdot \vec{v} = \langle 1, 1, 2 \rangle \cdot \langle 3, 0, -1 \rangle = 1 \cdot 3 + 1 \cdot 0 + 2 \cdot (-1) = 3 - 2 = 1$$

$$\vec{u} \cdot \vec{w} = \langle 1, 1, 2 \rangle \cdot \langle 2, 2, 3 \rangle = 1 \cdot 2 + 1 \cdot 2 + 2 \cdot 3 = 2 + 2 + 6 = 10$$

$$\vec{u} \cdot (\vec{v} + \vec{w}) = \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w} = 1 + 10 = 11.$$

$$5(\vec{u} \cdot \vec{v}) = (5\vec{u}) \cdot \vec{v} = \vec{u} \cdot (5\vec{v}) = 5 \cdot 1 = 5.$$

# Functions of 2 Variables

Example: If  $f(x,y) = x^2y + e^{x+y}$ , find  $f(0,0)$ ,  $f(1,0)$  and  $f(1,2)$ .

$$f(0,0) = 0^2 \cdot 0 + e^{0+0} = e^0 = 1.$$

$$f(1,0) = 1^2 \cdot 0 + e^{1+0} = e^1 = e.$$

$$f(1,2) = 1^2 \cdot 2 + e^{1+2} = 2 + e^3$$

Example: Find the domains of the following functions.

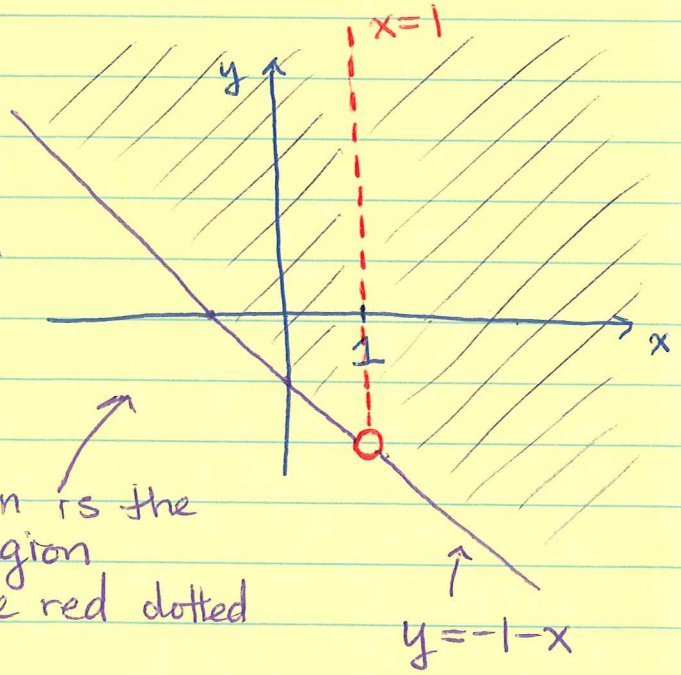
①  $f(x,y) = \frac{\sqrt{x+y+1}}{x-1}$

Need  $x+y+1 \geq 0$  and  $x-1 \neq 0$ .

$\Leftrightarrow y \geq -1-x$  and  $x \neq 1$ .

focus on  $y = -1-x$

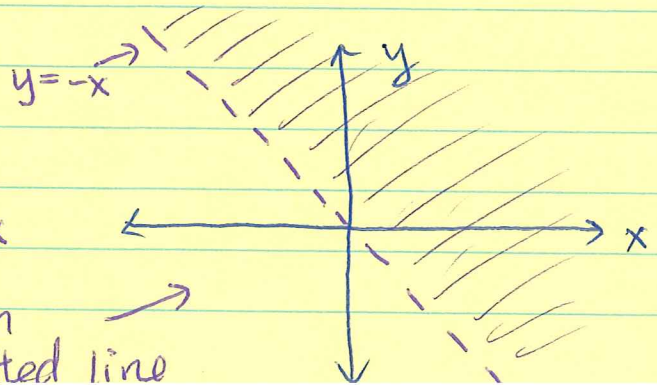
the domain is the shaded region (excluding the red dotted line)



②  $f(x,y) = x \cdot \ln(x+y)$

Need  $x+y > 0 \Leftrightarrow y > -x$

domain excludes dotted line



$$③ f(x,y) = \sqrt{16-x^2-y^2}$$

Need  $16-x^2-y^2 \geq 0$

$$\Leftrightarrow x^2+y^2 \leq 16$$

focus on  $x^2+y^2=16 \rightarrow$  circle of radius 4

