Sample Posters to Create a Positive Classroom Environment

Classroom Kitchen Expectations HAIR APRON HANDS Hair up, Apron on, Wash Hands before you begin the lab

- Reinforce classroom expectations.
- Establishing routines

Create a teacher's job/students job list with students at the beginning of the year. This establishes guidelines for behavior, expectations and responsibilities. "This exposes the gray areas and identifies potential conflict that could occur because individuals are not clear about what is expected of them" (Gossen, 2007).

Teacher's Job/Student's Job

"my job is not to make you learn" (Gossen, 2007)

Similar to teacher's job/student's job is creating a list of classroom rules and expectations together.

Classroom Rules & Expectations

- 1.
- 2.
- 3.
- 4.
- 5.

Exit Slips:

To show if students were engaged in their learning. Students write on sticky notes what they learned that class and post them on the wall.



http://www.theteachertreasury.com/other-helpfullinks/what-stuck-with-you-today-awesome-end-of-the-day-activity

Actives to Create a Positive Classroom Environment

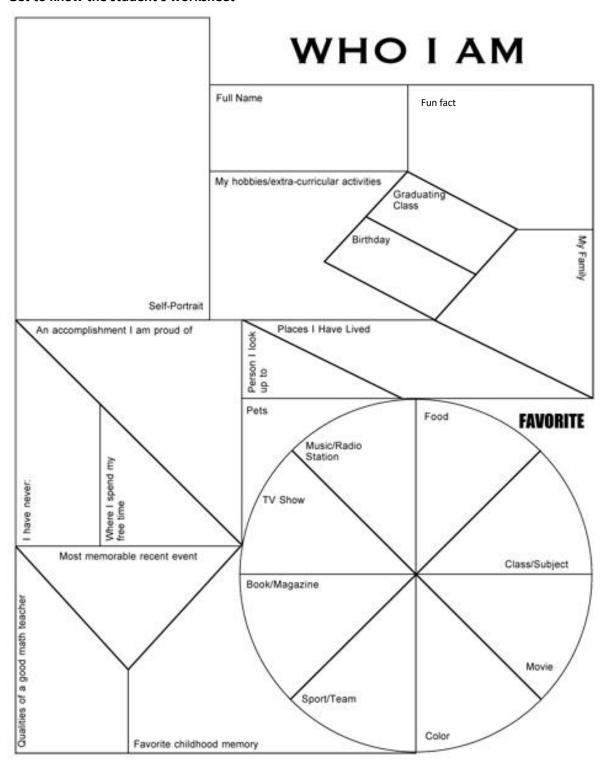
Building relationships between students and student-teacher relationships:

People Bingo

Find someone in our class who...... has read all has traveled went to a has a sibling green in their of the Harry outside the Chiefs game in this school favorite color Potter books United States this summer went to the has two or has brown has a is left handed beach this skateboard more pets eyes summer Free favorite is wearing plays a likes to watch season is brand new musical baseball Space! winter shoes instrument can name the born in the had cereal four members can do a has been on a same month of The Fresh for breakfast magic trick plane as you Beat Band has a clean likes walks to is wearing mushrooms on bedroom has a dog school blue their pizza closet

http://www.allensteachingfiles.com/2012/08/get-to-know-you-activities-beautiful.html

Get to know the student's worksheet



http://educatorcommunity.scholastic.com/blog/system-44/7-ways-to-get-to-know-your-students

Asking how the weekend was - students share what they did on the weekend if they are comfortable

Icebreakers

Icebreakers are a great because they promote communication and help students get to know each other, therefore laying a foundation for a positive community atmosphere in the classroom.

Thumb Ball – getting to know each other

Different questions are written all over a ball. The ball is thrown to a student, when they catch the ball they say their name and answer the question that their right thumb lands on. After they answer the question they throw the ball to another student who has not answered a question. The game continues until all students have gotten a turn. At the start of a new class the questions on the ball can be about them, for example do you have any siblings?

Toilet Paper – getting to know each other

Pass around a roll of toilet paper around and tell students they can take as many or as little sheets as they want. Once everyone has some toilet paper the teacher starts by explaining that for every sheet of TP they took they must share a fun fact about themselves. The teacher starts by sharing their fun facts then students share.

Tent Pole - building communication

All students stand in 2 lines facing each other, holding their 2 index fingers out. The teacher places the tent pole on top of their fingers. The rules are that everyone must always be touching the tent pole and together they must bring the pole down to the ground. This activity needs cooperation and requires communication to complete the task.

Hoola Hoop Challenge – working as a team

Students form a circle and hold hands. One person starts with a hoola hoop on their arm. The aim is to get the hoola hoop all the way around the circle. To make it more challenging the teacher can time how long it takes to get the hoola hoop around the circle and then try and beat the record.

Spaghetti Tower – communication, critical thinking, team work

Divide students into groups of 3 or 4. Each group gets 15 pieces of dry spaghetti and an arm's length piece of masking tape. Each group will design and make a tower, the tallest free standing tower wins. The challenge is they only have 10 minutes to come up with and build the tower, so they must work efficiently.

Card tower or Plastic Cup Tower – communication, team work

Similar to the spaghetti tower split students into groups of 3 or 4. Students my build a tower out of either cards or plastic cups and the tallest tower wins. To make this more difficult a shorter time period of 2-3 minutes is given.

Rope Shapes - communication

Amanda Hooper

Tie a long rope into a circle, have every student hold on to the rope. The teacher calls out a sample like triangle and together the students must make that shape with the rope while not letting go. To make it trickier have students close their eyes so that they have to communicate differently/more.

Brain Breaks

Brain breaks help to build a positive classroom and help keep students engaged.

Orange – mindful

Every student gets and orange. The teacher starts by telling the students to hold the orange in their hand and only focus on the orange, look at the textures, imperfections, colours, how does it feel etc. Then all students put their orange in a box. Once all oranges are in the box students are to find the orange they had before. This activity helps students be in the moment and promotes mindfulness.

Other Things I Want to Incorporate into the Classroom

- Create grading rubrics together
- Group Work hands on learning
- Open door policy