

# On the Interaction between Patent Screening and its Enforcement

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April 8, 2021

# Motivation

## **The patent system consists of two independent agencies**

- The Patent office (e.g., USPTO, EPO, CIPO): screens innovators
  - Gives the right of exclusion
  - Novelty, useful and non-obvious
- Courts (e.g, PTAB and USCAFC, UPC):
  - Determines validity of patents and infringement claims

## **Literature (generally) abstracts away from them**

- They are either omitted or treated as exogenous parameters

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## **However, they do interact: among them and w/ innovators**

- A judge's ex-ante belief that a patent infringes *depends on the quality of the screening* by the patent office

## Research Questions

**If both agencies are welfare maximizing, how do they affect incentives to innovate and each other?**

- **Mechanism 1:** Patent office and courts affect innovation rents. Thus, incentives to innovate
- **Mechanism 2:** While the Patent Office *screens* every innovation, courts only act (*enforce*) conditional on an infringement claim
  - Impact of screening and enforcement decisions on welfare is asymmetric
  - A particular judge weights statistical error type I and II of their decision. While patent office assesses welfare in general.

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**What is the nature of the interaction**

- How does the incentives between PO and Court differ?
- Is the Patent Office a (strategic) complement or substitute of courts?

# Policy Relevance

## Is the patent office (PO) screening too much or too little?

- **Argument 1:** It is optimal for PO to be *Rational Ignorant*. It is too costly to screen comprehensively (Lemley, 2001)
- **Argument 2:** Too much litigation is costly too (Farrell and Merges, 2004)
- **Evidence:** Patent office operates constrained and more resources improves outcomes.

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**Leahy-Smith America Invents Act of 2011 (among many changes) increased PO resources**

**Without a model to formally think about these issues, no way to assess/measure the impact of a policy change**

# Findings

- Even in the absence of screening cost, *Rational ignorance* is optimal! i.e., for patent office **to allow obvious patents**.

This facilitates future entry by:

- increasing number of competitive markets
  - inducing judges to exert effort
- 
- The Patent Office screening effort is a **strategic complement** for the effort of judges!! Better screening leads to better enforcement!



# Literature

- Quality ladders: Grossman and Helpman, 1991; Aghion and Howitt, 1992
- Sequential innovation: Green and Scotchmer, 1995; Scotchmer and Green, 1990; Bessen and Maskin, 2009; Parra (2019)
- Probabilistic Patents: Lemley and Shapiro, 2005; Farrell and Shapiro, 2008
- How legal framework affect interaction among firms: Spier, 2007; Hovenkamp, 2016; Lemus and Hovenkamp, 2018; Scott Morton and Shapiro, 2016
- Sequential Decision Making: Sah and Stiglitz (1988)
- Patent Office and Courts as players: Reinganum and Daughety

# The Model

**Key:** Each market competes in quality ladder.  
Market can be *Monopolized* or *Competitive*.

## Setup

- Infinite horizon, discrete time  $t$ . Discount factor  $\beta < 1$
- A continuum of markets of mass 1
- Each market competes in a **quality ladder**
- The latest quality in the market is protected by a **patent**
- **Two types** of markets, depending on last **allowed** innovation:
  - **Monopolized:** If innovation was novel. Incumbent receives  $\pi$
  - **Competitive:** If innovations was obvious/imitation. Zero profits

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## Market Competition and the Quality Ladder

- Firms compete in price. Unit demand per product
- Novel innovation increases quality by  $\pi$
- Obvious innovation brings a product with the existing quality

# The Model (part II)

Key: Entrants (innovations) are *Obvious* or *Nobel*  
Patent office screens entrants

## Entry Process (Timing and the Patent office)

- At  $t$ , a measure  $e_t$  of firms produce an innovation at a costs 1
- Innovations are **novel** with probability  $\alpha$  (and *obvious* with  $1 - \alpha$ )
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- Innovators do not know ex-ante which market they'll land nor the quality of their innovation (anticommons problem)
- The Patent Office reviews prior art to decide whether innovation is novel (patentable)
  - If novel, no prior work is found, and innovator gets a patent.
  - If obvious, with probability  $\lambda$  no prior work is found, and innovator gets a patent.
- Only patent holders can enter their respective markets.

# The Model (part III)

Key: Incumbent fights entry by litigating

A judge decides

## Infringement and Litigation

- An incumbent that faces entry may choose to litigate:
  - Litigation has no cost but, when indifferent, no litigation occur
  - **No litigation**: entry occurs — 0 profits going forward
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- Judges rules in favor of the entrant with probability
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  - We endogenize afterwards
- After courts decide, production and payoffs takes place
- The period  $t$  ends



## The Model (part IV)

### Laws of motion at period $t$

Recall that  $e_t$  represents the mass of entrants

- The proportion of monopolized niches  $x_t$

$$x_{t+1} = x_t [1 - (\alpha\mu_n + (1 - \alpha)\lambda\mu_o)e_t] + e_t p_t.$$

where  $p_t = \alpha [(1 - x_t) + x_t\mu_n]$  is the prob. of successful novel entry

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- The present value of profits of a novel incumbent is

$$v_t = \pi + \beta [1 - (\alpha\mu_n + (1 - \alpha)\lambda\mu_o)e_{t+1}] v_{t+1}.$$

today's profit plus probability of being incumbent in the future

- The free-entry condition:  $p_t v_t = 1$

## Solving for the Steady-State

### Proposition (Equilibrium and Comparative Statics)

If  $\pi > (1 - \beta)/\alpha\mu_n$  there exists a unique SS equilibrium with interior  $e_{ss}$  given by

$$\begin{aligned}x_{ss} &= \frac{\alpha}{\alpha + (1 - \alpha)\lambda\mu_o}, & p_{ss} &= \frac{\alpha(\alpha\mu_n + (1 - \alpha)\lambda\mu_o)}{\alpha + (1 - \alpha)\lambda\mu_o}, \\v_{ss} &= \frac{1}{p_{ss}}, & e_{ss} &= \frac{\pi p_{ss} - (1 - \beta)}{\beta(\alpha\mu_n + (1 - \alpha)\lambda\mu_o)}\end{aligned}$$

# Solving for the Steady-State

## Proposition (Equilibrium and Comparative Statics)

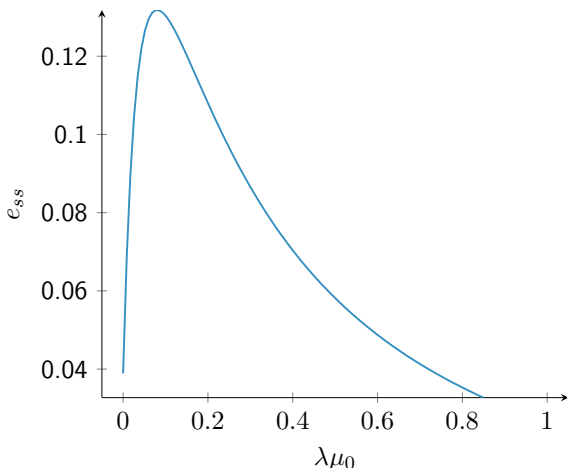
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$$v_{ss} = \frac{1}{p_{ss}}, \quad e_{ss} = \frac{\pi p_{ss} - (1 - \beta)}{\beta(\alpha\mu_n + (1 - \alpha)\lambda\mu_o)}$$

The equilibrium comparative statics are:

	$\pi$	$\beta$	$\alpha$	$\lambda\mu_o$	$\mu_n$
$x_{ss}$	0	0	+	-	0
$p_{ss}$	0	0	+	+	+
$v_{ss}$	0	0	-	-	-
$e_{ss}$	+	+	+	?	+

## Solving for the Steady-State II



**Figure:** Entry is maximized at an interior value of  $\lambda\mu_0$ .

Notes: Parameter values are  $\alpha = 0.1$ ,  $\pi = 2.4$ ,  $\beta = 0.8$ , and  $\mu_n = 0.85$ .

## Key Intuition

- The term  $\lambda\mu_o$  represents Pr of obvious patent to reach the market
- A higher  $\lambda\mu_o$  has two effects
  - Decreases  $v_t$  by shortening the incumbency status
  - Increases proportion obvious niches  $1 - x_t$ , making the successful entry of a novel innovation more likely

$$p_t = \alpha [(1 - x_t) + x_t\mu_n]$$

This effect is quite robust as long as  $\mu_n < 1$

- If  $\mu_n = 1$ , optimal  $\lambda\mu_o = 0$ . If every novel innovation succeed, it is optimal not to allow imitation.
- When  $\mu_n < 1$ , allowing obvious innovations can increase entry!
- But entry is costly is not the same as welfare...

# The Patent Office Problem

Assume the Patent Office maximizes welfare; i.e.,

$$\max_{\lambda \in [0,1]} W = e_{ss} \left( p_{ss} \frac{\pi}{1 - \beta} - 1 - k(\lambda) \right)$$

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## Proposition

*In a Steady State equilibrium with  $\mu_n < 1$ , even if  $k(\cdot) = 0$ , welfare might be maximized at an interior  $\lambda$ .*

We have closed-form solution for  $\lambda^*$

**Criticism:** Well you are taking Judges' behavior as exogenous!



# Endogenizing Judge Behavior

# Endogenous Courts

## The Legal Technology

- When a case reaches the court, a judge reviews the case
- The judge has a **prior**  $\gamma$  about the entrant's patent being *obvious*. This prior is **consistent** with the patent office behavior

$$\gamma = \frac{(1 - \alpha)\lambda}{\alpha + (1 - \alpha)\lambda} \in [0, 1 - \alpha].$$

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$$\gamma = \frac{(1 - \alpha)\lambda}{\alpha + (1 - \alpha)\lambda} \in [0, 1 - \alpha].$$

- The judge exerts **effort**  $s \in [0, 1]$  to look for evidence of infringement
- It receives a binary **signal**  $\sigma \in \{0, 1\}$  regarding this evidence.

$$\mu_n(s) = \Pr[\sigma = 0 | \text{novel}] = \frac{1 + s}{2}; \quad \mu_o(s) = \Pr[\sigma = 0 | \text{obvious}] = \frac{1 - s}{2}$$

# The Single-Judge Problem

## Judge's Objective

Judges are **evidence based**:

- **No evidence** ( $\sigma = 0$ ): entrant's patent is valid
- **Evidence**: Entrant is out of the market
- **Evidence is not perfect and takes effort**: Judges make mistakes

The judge maximizes welfare. Equivalently, minimizes the **social cost** of its **expected errors**

$$\min_{s \in [0,1]} J(s; \gamma, \hat{s}) = (1 - \gamma)(1 - \mu_n(s))E_I + \gamma\mu_o(s)E_{II}(\gamma, \hat{s}) + c \cdot s$$

where  $\hat{s}$  is other judges aggregated effort.

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**Type-I Error**: A **novel** innovation is forbidden and wasted

$$E_I = \frac{\pi}{1 - \beta}$$

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## Judge's Objective

**Type-II Error:** An **obvious** innovation is upheld

- Existing (monopolistic) rents are transferred to consumers
- Niche becomes competitive: probability of future entry increases (increase in future welfare)

# The Single-Judge Problem

## Judge's Objective

**Type-II Error:** An **obvious** innovation is upheld

- Existing (monopolistic) rents are transferred to consumers
- Niche becomes competitive: probability of future entry increases (increase in future welfare)
- Future entry depends on equilibrium effort  $\hat{s}$  and patent office decisions

$$E_{II}(\gamma, \hat{s}) = -\frac{\pi}{1-\beta} \frac{(1-\gamma)\alpha\beta e_{ss}(\hat{s})(1-\mu_n(\hat{s}))}{(1-\gamma)(1-\beta) + \gamma\mu_o(\hat{s})\alpha\beta e_{ss}(\hat{s})} < 0$$

IP policy's time inconsistency!

- Benefit increases in  $\gamma$  (explain)

**Despite this, welfare-loss of an incorrect ruling is positive!**

# The Judge Problem: Equilibrium

## Proposition (Court Equilibrium)

*There exists a unique symmetric equilibrium among judges.*

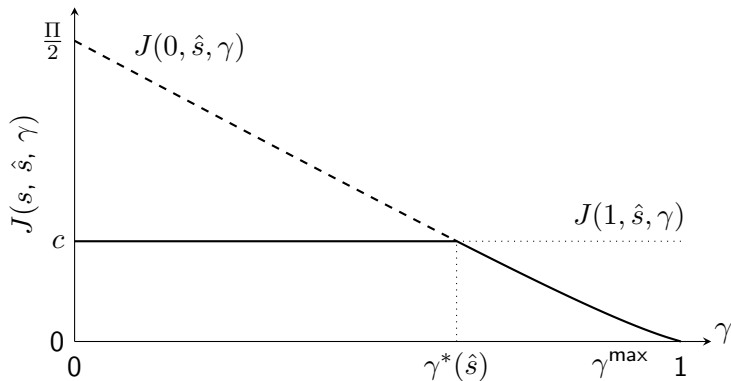
*The Patent office effort is a strategic complement to the courts' effort.*

*That is, an increase in screening quality increases the enforcement quality.*



# The decision of an individual judge

Binary effort scenario



Recall the judge's objective

$$\min_{s \in \{0,1\}} J(s; \gamma, \hat{s}) = (1 - \gamma)(1 - \mu_n(s))E_I + \gamma\mu_o(s)E_{II}(\gamma, \hat{s}) + c \cdot s$$

## Optimal screening

Let's revisit optimal screening when enforcement best responds

$$W(\lambda; s^*, c) = e(s^*, \lambda) [p(s^*, \lambda) \Pi - 1 - \kappa(\lambda) - c(\alpha + (1 - \alpha)\lambda)x(s^*, \lambda) s^*]$$

where  $\Pi = \pi/(1 - \beta)$ . Need to consider the enforcement costs!!

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- When  $s = 0$ , back to original problem

$$W(\lambda; 0) = e(0, \lambda) [p(0, \lambda) \Pi - 1 - \kappa(\lambda)]$$

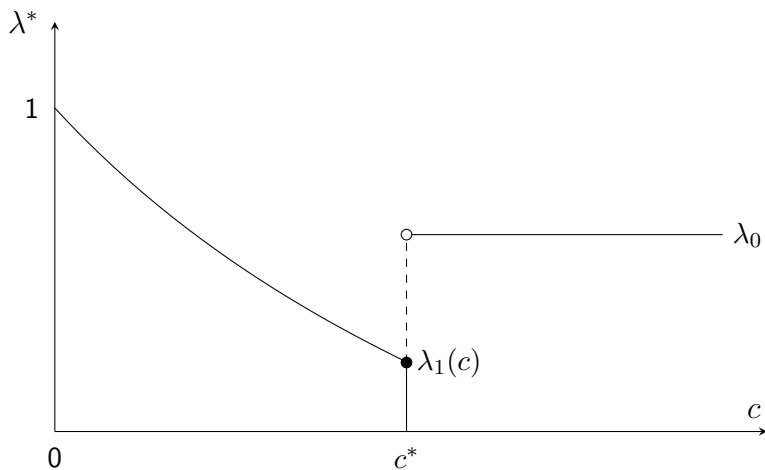
does not depend on  $c$ .

- But  $s^*$  is a function of  $\lambda$

# Optimal screening as a function of the enforcement cost

Screening and Enforcement are complements: Binary screening effort

$\lambda_s(c)$ : optimal screening when judges exert binary effort  $s \in \{0, 1\}$ .

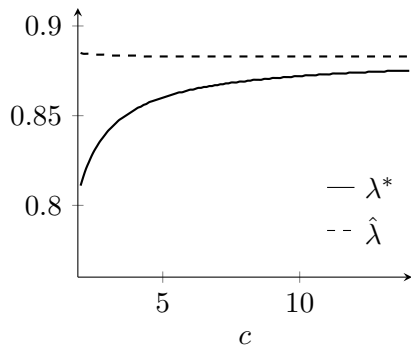


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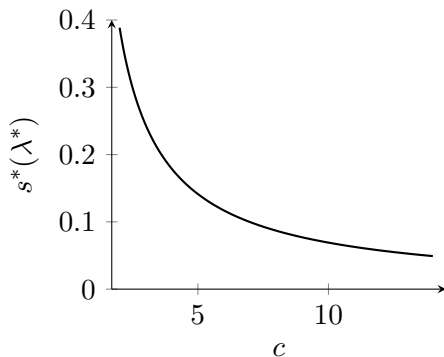
Screening and Enforcement are complements: Continuous screening effort

$\lambda^*(c)$ : optimal screening.

$\hat{\lambda}(c)$ : optimal screening and screening effort is taken as exogenous.



(a) Optimal screening



(b) Optimal enforcement

# Extensions

## Static Inefficiency: Cost-saving innovation

Let's assume instead a market demand is  $q = a/p$  and a innovation reduces marginal costs by  $1 - \delta$ .

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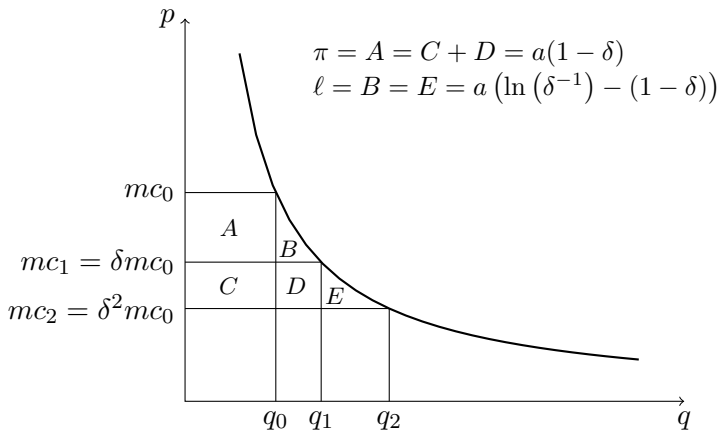


Figure: Cost-saving innovation – innovation profits ( $\pi$ ) and deadweight losses ( $\ell$ )

## Cost-saving Innovation

**Welfare Function:** Has same structure as before

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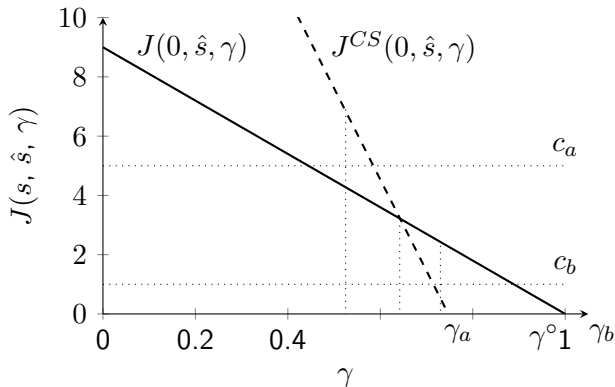


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**Judges Problem:** Complementarity remains



# Conclusion

- Contrary to common wisdom, better screening induces better enforcement
- But, an increase in enforcement costs should be optimally accommodated with less rather than more ex ante screening.
- Any attempt to assess efficiency of a policy, such as increasing PO resources, needs to take into consideration this interaction.

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Thank You!

## Error Types and their Social Welfare Costs [◀ Go Back](#)

The type-II error can be computed as  $E_{II} = \beta * (w_M - w_C)$ , where  $w_M$  and  $w_C$  are the present value of the social welfare that a niche generates in monopoly and competition, respectively. These values are obtained as

$$w_C = \beta w_C + e [\alpha (\Pi + \beta(w_M - w_C)) - 1],$$

$$w_M = \beta w_M + e [(1 - \alpha)\lambda\mu_0\beta(w_C - w_M) + \alpha\mu_1\Pi - 1].$$