## **TECHNOLOGY EDUCATION K TO 7**

## Integrated Resource Package 1995

## Overview

| Grades K to 3   |   |
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| Students begin to appreciate that technology is<br>everywhere. They become aware of the role of<br>technology in their lives by exploring familiar<br>devices. Through problem-solving activities, they<br>develop group interaction and communication skills,<br>and self-confidence in handling simple processes and<br>products. Student activities are based on classroom<br>themes and their own experiences and personal<br>interests.                                  | <ul> <li>In grades K to 3, students:</li> <li>construct devices that are useful and relevant to them</li> <li>explore materials, tools, and processes, independently and in groups</li> <li>realize that there are several solutions to a single problem</li> <li>learn the importance of using tools and materials safely</li> </ul>   |
| Grades 4 to 7   | 1   |
| Students consider the personal, community, and<br>global consequences in the use of technology now<br>and in the future, and develop a concern for its<br>responsible application. They investigate the<br>historical development of technology and begin to<br>appreciate its impact on society and individuals. By<br>investigating a product from its inception to its<br>completion, students learn to research, create, and<br>communicate solutions to design problems. | <ul> <li>In grades 4 to 7, students:</li> <li>gain experience using a variety of communication tools (e.g., modem, CD-ROM, video, overhead projector)</li> <li>identify problems involving design and investigate possible solutions</li> <li>use an expanding variety of tools, materials, and production processes</li> <li>use objective tests and feedback to refine and modify designs</li> <li>become increasingly responsible for managing their time and resources, and for planning and organizing their activities within a specific task</li> <li>begin to recognize that a system is made up of parts and devices that interact to achieve a purpose</li> </ul> |

| Grades 8 to 10   |  |
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| Students work in specialized environments to develop and use<br>technological solutions to problems that they identify or that are<br>identified for them. They continue to learn about the technical<br>requirements of various careers. They consider the personal,<br>local, and global consequences, and the cultural, ethical, and<br>aesthetic implications of technology. They investigate the future<br>applications of technology to improve the human condition. | <ul> <li>In grades 8 to 10, students:</li> <li>set goals, develop plans, and assess their own ability to design products (individually and in groups)</li> <li>use graphic designs and oral and written language to convey technical ideas</li> <li>learn about the safe use of specialized tools and machinery</li> <li>consider how they will use technology in daily life and in the workplace</li> <li>study the characteristics and uses of materials and information while solving problems involving design that occur in daily life and in the workplace</li> <li>learn to create and manage systems that energize and control products</li> </ul> |
| Grades 11 to 12  | •  |
| Students work in a sophisticated technological learning<br>environment designed to promote their skills, knowledge, and<br>abilities to solve complex and varied problems. Students take<br>advantage of opportunities to prepare for postsecondary training<br>opportunities.   | <ul> <li>In grades 11 to 12, students:</li> <li>develop skills appropriate to the workplace</li> <li>produce products and systems that meet community standards</li> <li>work in co-operative groups to develop solutions to real-life problems</li> <li>develop detailed understanding of materials, processes, systems, and information gathering</li> <li>select appropriate technologies to solve problems</li> <li>evaluate possible solutions using models, simulations, and prototypes</li> </ul>   |