



Media & Technology Studies Unit Plan Template

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1. Introduction to the Unit	
a. Unit Theme	The theme of your unit
b. Rationale for the Unit	Explain the value of the unit
c. Resources used in the unit	List all resources needed for the unit
d. Standards	Please refer to the <i>Standards for Technological Literacy</i> and BC performance standards
e. Motivational Activities	
2. Big Ideas	These represent the major concepts that will be taught. It is expected that from each Big Idea, several specific objectives could be pulled out. The BIs will cover the entire unit whether it is 3 design challenges or 10.
3. Competencies and Descriptions	Please refer to the BC curriculum core competencies for each of the activities. These come from the Big Ideas and represent the competencies that would be included on all of the lesson plans for the unit. They are more specific than the Big Ideas. Competencies should be assessable (Short-term or immediate objectives).
4. Introductory Activity	The main methods for teaching each BI while not as detailed as the instructional procedures in a lesson plan, they should contain key information. Example: Discussion questions should be included, design challenges should be spotlighted, example resolutions should be presented, role play scenarios should be explained, etc.
5. Developmental Activities	Activities necessary to completing the unit, including special safety activities (knowledge & skill building, etc.)
6. Lesson Plans	Lesson plans for demonstrations, discussion, and activities, etc.
7. Handouts	Handouts or downloads forming the bulk of the Unit.
a. Design & Project Briefs	These are the professionally formatted and presented handouts or downloads that provide for self-regulated learning and independent or group work.
b. Procedure, Information, & Safety Sheets, etc.	
c. Project Plans	
d. Study Guides	
e. Worksheets, etc.	
8. Adaptations for Diversity	How will you adapt your classroom facility and content for students with diverse learning needs?
9. Daily Calendar	Scheduling lessons, activities, design challenges, projects, etc.
10. Unit Evaluation/Culminating Activity	Assessment & evaluation activities and procedures
11. Bibliography / Resources	
12. Appendix	
a. Special Considerations	If any
b. Letter to the Parents	If necessary

Essential Characteristics of a Unit

1. It has wholeness and coherence across activities, modules, projects, lessons, etc.
2. It transcends subject matter boundary lines and provides for the integration of subjects.
3. It contains short and long-range objectives and learning experiences.
4. It provides a wide range of methods adaptable to learning styles.
5. It draws from current information as contrasted with textbooks containing information that may be dated.
6. It promotes cooperation, democratic planning and a wide range of insights. It is unified.

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