

Miss McGinley

Roles:

Coach:

Recorder:

Equipment Manager:

Conflict Resolution Guide:

Rule Developer/Officiator:

Target Games

(Think: Bowling, Croquet, Golf, Archery, Curling, Bowling)

Include at least one of the following tactics:

- **Aim/Accuracy- Player sends an object away, aim for accuracy towards a target of appropriate size and distance.**
- **Placement- Player is able to place an object using the correct amount of effort to gain advantage**
- **Spins/Turns- Player is able to manipulate objects with spins/turns to avoid obstacles.**
- **Using other objects/ obstacles- Player uses other objects to get around obstacles for offensive advantage (e.g. bank shot)**
- **Removing an opponent's object- Player removes an opponent's object and/or removes an opponent's object that is in a scoring position.**
- **Defends Space- Player defends space using objects and/or obstacles to take out an opponent's object, to remove an obstacle or to guard an important space or object.**

Name of the Game: _____

Game Focus:

What is the objective of your game?

What tactic(s) will you explore in your game?

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Game Description:

Draw out your game and explain how you play it:

Game Sketch:	Game Explanation: (Include regulations/boundaries and equipment required)

What are your game rules and group rules?

Game Rules:	Group Rules (Positive Supports):