# Wai Hang (Amy) Yung

Year 3, Computer Science

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## TECHNICAL SKILLS

**Programming:** Java, Python, C++, C
**Web:** HTML, CSS, JavaScript

## TECHNICAL PROJECTS

**Personal Website** – February 2018 – https://ayung24.github.io
- Website hosted on github.io built with Bootstrap framework

**Skills:** HTML, CSS, JavaScript

**Squirrel Adventure (Vancouver Global Game Jam)** – January 2017
- Worked in a team of four to develop a 2D platform JavaScript single-player game built with the Phaser HTML5 game development framework in 48 hours
- Implemented various player and enemy functions
- Implemented various win states to enhance interactive gameplay

**Skills:** JavaScript

**Mind The Gap (Academic Project)** – August 2016
- Android transit application built using Java that maps the location of London's underground transit system
- Used the Transport for London (Tfl) Open API to parse JSON data to retrieve real time arrival information and thoroughly tested using JUnit

**Skills:** Java, JSON, JUnit

## WORK EXPERIENCE

**Siegle Properties B.C. LTD. –** *Office Clerk* – February 2018 – Present
- Manage basic bookkeeping for rental clients and multiple stratas
- Prepare bank reconciliation, invoice payment, strata fees and pre-authorized payment each month to ensure all clients have no outstanding payments

## EDUCATION

**University of British Columbia** – September 2018 – Present
Expected Graduation: May 2021
*Bachelor of Computer Science*

**University of British Columbia** – September 2013 – May 2018
*Bachelor of Arts – Major in Mathematics*

## HOBBIES AND INTEREST

Boxing, running, hiking