



(Curriculum issues in) Cultural and New Media Studies

ETEC 531.64a

University of British Columbia

Winter 1 2016

Course Description and Valued Ends:

This course focuses on understanding media and associated freedoms of cultural expression and the press for learning, teaching, and public pedagogy. Media studies is a dynamic discipline tailored to exploring youth, culture, and education through concepts or techniques such as articulation, framing, regulation, remediation, representation, and transcoding. In addition to understanding culture, media, and the process of meaning-making, this course focuses on making and managing media across formats, cultural expression, and civic engagement. Making minimal distinction among (the) media *of*, *on*, and *in* education, the course provides a survey of media studies and new media with an emphasis on media education and literacy. Media education and literacy are among the most relevant challenges to “official” knowledge and represent key movements in the sociology of curriculum. Hence, this course balances practice with ethical, legal, and theoretical aspects and emphasizes the design of curriculum and courses for teaching media studies and for integrating media literacy across the curriculum.

Course Designers: 2.0 (Stephen Petrina & Franc Feng)

Instructor: Franc Feng

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WWW: <http://blogs.ubc.ca/etec> + <http://elearning.ubc.ca>

Graduate Assistant:

Office Hours: By appointment

Valued Ends of the Course:

Our intention is to help you develop a framework for understanding cultural and new media studies. One major effort will be in helping you balance practice with ethical, legal, and theoretical aspects. A second effort is to help you develop a critical cultural and media literacy to grapple with controversial issues. A third effort encourages you to design curriculum and courses for teaching media studies and integrate media literacy across the curriculum.

Required Text:

1. *Cultural and New Media Studies Readings* @ UBC Blackboard Learning Shell.

Assessment (see details below):

1. Participation (20%)
2. Media Study Guide (35%)
3. Media Production @ Case Study (45%)

Deadline:

- Ongoing
17 October
5 December

Operational Definition of Letter Grade Categories (EDCP, Revised, 2008)

A level - Good to Excellent Work

A+ (90-100%) A very high level of quality throughout every aspect of the work. It shows the individual (or group) has gone well beyond what has been provided and has extended the usual ways of thinking and/or performing. Outstanding comprehension of subject matter and use of existing literature and research. Consistently integrates critical and creative perspectives in relation to the subject material. The work shows a very high degree of engagement with the topic.

A (85-89%) Generally a high quality throughout the work. No problems of any significance, and evidence of attention given to each and every detail. Very good comprehension of subject and use of existing literature and research. For the most part, integrates critical and creative perspectives in relation to the subject material. Shows a high degree of engagement with the topic.

A- (80-84%) Generally a good quality throughout the work. A few problems of minor significance. Good comprehension of subject matter and use of existing literature and research. Work demonstrates an ability to integrate critical and creative perspectives on most occasions. The work demonstrates a reasonable degree of engagement with the topic.

B level - Adequate Work

B+ (76-79%) Some aspects of good quality to the work. Some problems of minor significance. There are examples of integrating critical and creative perspectives in relation to the subject material. A degree of engagement with the topic.

B (72-75%) Adequate quality. A number of problems of some significance. Difficulty evident in the comprehension of the subject material and use of existing literature and research. Only a few examples of integrating critical and creative perspectives in relation to the subject material. Some engagement with the topic.

B- (68-71%) Barely adequate work at the graduate level.

NOTE: For UBC's Faculty of Graduate Studies (FOGS), a final mark below 68% for Doctoral students and below 60% for Masters students is the equivalent of a Failing mark.

C & D level - Seriously Flawed Work

C (55-67%) Serious flaws in understanding of the subject *material*. Minimal integration of critical and creative perspectives in relation to the subject material. Inadequate engagement with the topic. Inadequate work at the graduate level.

D level

D (50-54%)

F level - Failing Work

F (0-49%)

- ❑ **Academic Honesty and Standards, and Academic Freedom:** *UBC Calendar 2016/17*
- ❑ **Policies and Regulations (Selected):** <http://www.students.ubc.ca/calendar>
- ❑ **Academic Accommodation for Students with Disabilities:** Students with a disability who wish to have an academic accommodation should contact the Disability Resource Centre without delay (see UBC Policy #73 www.universitycounsel.ubc.ca/policies/policy73.pdf).

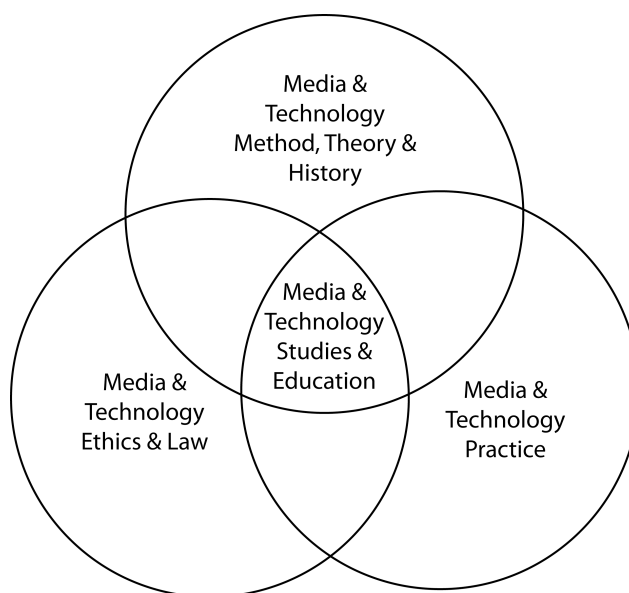
Text and Readings

The required texts for the course frame the weekly modules. As a graduate student, you are expected to complete all of the readings and modules for the week. Although I do not expect you to read the entire contents of websites to which you are directed within the modules, I do expect you to browse the sites and familiarize yourself with the content. The bi-weekly live forums and discussion threads are two effective media for you to communicate your responses, understandings, feelings, and questions of the readings. Please take advantage of these media, which in turn can be cut and pasted into your e-Portfolio.

The course proceeds in a more or less linear, case-based approach from week 1 to week 12 in blended mode to correspond with modules and readings. However, the entire course, including all modules, is accessible.

Course Schedule

Date	Forum	Module	Assignment	Readings & Topics
Week 1 6-11 Sept	Discussion	-	Course Intro	Course introduction, Media Studies, Mapping & Definitions
Week 2 12-18 Sept	Live Forum	#1 - #2	Readings & Assignments	Media Semantics, Rhetoric and Epistemology What is or Who are (the) Media?
Week 3 19-25 Sept	Discussion	#2	Readings & Assignments	Media & Technology Education / Media & Technological Literacy or Literacies
Week 4 26 Sept-2 Oct	Discussion	#3	Readings & Assignments	Techniques & Theory in Media Studies Media Production
Week 5 3-9 Oct	Live Forum	#4	Readings & Assignments	Regulation of the Citizen and Media Free Speech and Freedom of the Press Free Inquiry / Freedom of Thought Regulatory Codes / Codes of Ethics
Week 6 10-16 Oct	Discussion	#5	Media Study Guide Due: 17 Oct	Academic Freedom / Teaching Controversial Subjects / Course and Resource Approval
Week 7 17-23 Oct	Discussion	#5 - #6	Readings & Assignments	Academic Freedom / Teaching Controversial Subjects / Course and Resource Approval Copyright & Intellectual Property Rights
(Week 8) 24 - 30 Oct Reading Break				
Week 9 31 Oct-6 Nov	Discussion	#6	Readings & Assignments	Copyright & Intellectual Property Rights
Week 10 7-13 Nov	Live Forum	#7	Readings & Assignments	Media Methods
Week 11 14-20 Nov	Discussion	#7 - #8	Readings & Assignments	Media Methods History of Media & Technology
Week 12 21-27 Nov	Discussion	#8	Media Production Due: 5 Dec	History of Media & Technology



Module 1
Media Semantics, Rhetoric and Epistemology
What is or Who are the Media?

Readings / Media

1. Lenhart, A. (2015). *Teens, social media and technology overview*. Washington, DC: Pew Research Centre. **Open Access.**
2. Davis, C. & Turkle, S. (2015, October 7). The flight from conversation. *The Atlantic*, 1-8. **Open Access.**
3. Guillory, J. (2010). Genesis of the media concept. *Critical Inquiry*, 136, 321-362. **Library Portal Access.**

Reference

4. Petrina, S. (2010). On (the) media. Unpublished manuscript. **Author / Course Portal Access.**

Module 2

Media & Technology Education / Media & Technological Literacy or Literacies

Readings / Media

5. Hobbs, R. (2010, November). *Digital and media literacy: A plan of action*. Washington, DC: Aspen Institute. Downloaded from <http://www.knightcomm.org/digital-and-media-literacy-a-plan-of-action/> **Open Access.**
6. Hobbs, R. & Jensen, A. (2009). The past, present, and future of media literacy education. *Journal of Media Literacy Education*, 1, 1-11. <http://jmle.org/index.php/JMLE/issue/view/1> **Open Access.**
7. Merrin, W. (2009). Media studies 2.0: Upgrading and open-sourcing the discipline. *Interactions*, 1(1), 17-34. **Library Portal Access.**

Reference

8. Saltau, M. (2007). Not just another teen movie: Juno. *Screen Education*, 51, 110-115. **Library Portal Access.**

9. Bazalgette, C. (1992). Key aspects of media education. In M. Alvarado & O. Boyd-Barrett (Eds.), *Media Education: An introduction* (pp. 199-219). London: Open University Press. **Course Portal Access.**

Module 3 **Media & Technology Production**

Readings / Media

10. Foundry, The. (2014). *Dreamspace: Virtual production— methods, guidelines and scenarios*. London, UK: Author. See also <https://www.fxguide.com/featured/dreamspace/>
11. Musburger, R. B. & Kindem, G. (2009). *Introduction to media production: The path to digital media production* (Chapter 2). Boston: Elsevier. **Course Portal Access.**
12. Academy of Motion Picture Arts and Sciences. (2008). *Teachers guide series*. <http://www.oscars.org/education-outreach/teachersguide/index.html> **Open Access.**

Reference (Case-Based Learning)

13. Kolodner, J. L. (1992). An introduction to case-based reasoning. *Artificial Intelligence*, 6, 3-34. **Library Portal Access.**
14. Lundberg, C. C. (1993). A framework for student case preparation. *Case Research Journal*, 2, 132-144. **Library Portal Access.**
15. Rizzo, A.-M. (1998). Inventing narratives in ethical reasoning in an administrative ethics course. *Journal of Public Affairs Education*, 4(1), 1-10. **Library Portal Access.**

Module 4 **Regulation of the Citizen and Media** Free Speech and Freedom of the Press Free Inquiry and Freedom of Thought Regulatory Codes / Codes of Ethics

Readings / Media

16. Watkinson, A. M. (1999). Freedom of expression and assembly. In *Education, student rights, and the Charter* (pp. 74-91). Saskatoon, SK: Purich Publishing. **Course Portal Access.**
17. Nova Scotia Task Force. (2012). *Respectful and responsible relationships: There's no app for that*. The Report of the Nova Scotia Task Force on Bullying and Cyberbullying. Halifax, NS: Author. **Open Access.**

Reference (Media Ethics)

18. Hoover, B. J. (2009). The First Amendment implications of Facebook, Myspace, and other online activity of students in public high schools. *Southern California Interdisciplinary Law Journal*, 18, 309-328. **Library Portal Access.**
19. Society of Professional Journalists. (1996). *Code of ethics*. Download from <http://www.spj.org/pdf/ethicscode.pdf> **Open Access.**
20. Radio-Television News Directors Association. (2007). *Code of ethics*. <http://www.rtndacanada.com/ABOUT/PDF/RTNDAwelcomebooklet.pdf> **Open Access.**
21. National Scholastic Press Association. (2009). Model code of ethics. http://studentpress.org/nsipa/pdf/wheel_modelcodeofethics.pdf **Open Access.**
22. Entertainment Software Rating Board. (2009). *A parent's guide to video games, parental controls, and online safety*. <http://www.esrb.org> **Open Access.**

Module 5

Academic Freedom / Teaching Controversial Subjects / Course and Resource Approval

Readings / Media

23. Salas, K. D. (2004). How to teach controversial content and not get fired. In *The new teacher book*. Milwaukee, WI: Rethinking Schools.
<http://www.rethinkingschools.org/publication/newteacher/NTFired.shtml> **Open Access.**
24. Clarke, P. (1993). Teaching controversial issues. *Green Teacher*, 31, 9-12. **Course Portal Access.**
25. Petrina, S. (2008). Academic freedom for K-12 teachers. In S. Mathison & W. Ross (Eds.), *Battleground: Schools: An encyclopedia of conflict and controversy, Volume 1* (pp. 1-11). New York: Greenwood. **Author / Course Portal Access.**

Reference

26. Fountain, R. (1998). Sociologics: An analytic tool for examining socioscientific discourse. *Research in Science Education*, 28(1), 119-132. **Library Portal Access.**

Module 6

Copyright & Intellectual Property Rights

Readings / Media

27. Philip, K. (2005). What is a technological author? The pirate function and intellectual property. *Postcolonial Studies*, 8(2), 199-218. **Library Portal Access.**
28. Potter, A. (2003). Is copyright unconstitutional? *THIS Magazine*, 37(2), 22-25. **Course Portal Access.**

Reference

29. Liang, L., Mazmdar, A. & Suresh, M. (2004). Copyright/copyleft: Myths about copyright. *CounterCurrents.org*. <http://www.countercurrents.org/hr-suresh010205.htm> **Open Access.**

Module 7

Media & Technology Methods

Readings / Media

30. MacDowell, P. (2015). Agency: Girls, influence, power. Excerpt from *Empowering girls as change-makers in maker culture: Stories from a summer camp for girls in design, media, and technology*. (Unpublished Ph.D. Dissertation, UBC, Vancouver, BC).
31. Rice, J. (2008). Folksonome). *JAC*, 28(1/2), 181-208. **Library Portal Access.**
32. Voithofer, R. (2005). Designing new media education research. *Educational Researcher*, 34(9), 3-14. **Library Portal Access.**

Reference

33. Burgess, J. & Harrison, C. M. (1993). The circulation of claims in the cultural politics of environmental change. In H. Anders (Ed.), *The mass media and environmental issues* (pp. 198-221). New York: Leicester University Press. **Library Portal Access.**

Module 8

Media & Technology Theory

Readings / Media

34. Murphie, A. and Potts, J. (2003). *Culture and technology* (Chapter 1). New York: Palgrave Macmillan. **Course Portal Access.**

35. Volcic, V. (2001). A critical historical overview of media approaches. *Medij*, 7(1-2), 45-67. **Open Access.**
36. Feng, F. (2003). The circuit of nature. In *Between immediacy and reification: Quotidian pedagogy, and the recovery of language and meaning in nature*. (Unpublished Ph.D. diss., University of British Columbia) (excerpt, pp. 35-42). **Author / Course Portal Access.**

**Module 9
History of Media & Technology**

Readings / Media

37. Gitelman, L. (2006). New media </body>. In *Always already new: Media, history and the data of culture* (pp. 123-150). Cambridge, MA: MIT Press. **Library Portal Access.**
38. Agar, J. (2005). Medium meets message: Can media history and history of technology communicate?. *Journal of Contemporary History*, 40(4), 793-803. **Library Portal Access.**

Participation:

Participation is valued at 20% of your final grade. We refer to the scholarly level of participation as **academic conversation**, which entails a variety of things including academic conversation, articulation and presentation. Participation is interdependent with **preparation** for each module, which involves **reading** (highlighting, pagination post-its, margin notes, comments & questions, etc.), **writing** (posting to discussions, note-taking, outlining, questioning, defining, mapping, framing, summarizing, journaling, blogging, podcasting, exposition, etc.), **organizing** (documenting, labeling, ordering, archiving, filing, sequencing events, chronicling, etc.), **reflecting** (rethinking, reincorporating, remapping, analyzing, synthesizing, etc.), and **speaking** (podcasting, corresponding with peers, chat, etc.). One goal of preparation is to sustain increasingly sophisticated academic conversations or engagement with the readings, course and peers. A second goal is to develop systematic approaches for engaging with the readings and your peers (i.e., developing reading, speaking, writing, organizing, and reflection form(at)s and styles that are effective). **Read for Meaning along with Purpose...**

Participation

Low-----Avg-----High
Appropriately and accurately articulates key constructs and themes in readings, etc. 1-----3-----5
Reveals an attempt to synthesize knowledge of media and technology in education (readings, etc.). 1-----5.5-----10
Advances collective knowledge and consciousness by engaging with authors, peers, instructors in the online course 1-----3-----5
Total: xx / 20

Assignments:

Please remember that in a graduate course, you have a responsibility to do the readings, complete the modules, and participate in online discussions, both synchronous and asynchronous. This is an excellent way to connect **participation** with an emphasis on posting assignments in-progress for peer reviews and feedback, and learning by mutually supporting each other. Many activities and assignments, other than the readings, will deal with non-print media. The assignments are

intended to help you to develop skills and knowledge in the design and production of new media. These assignments ought to be progressively sophisticated in audio and video media, and theory.

Assignment submissions: Please submit all assignments via the *Assignments* tool and link to your e-Portfolio in the DLC site (e.g., link to MP on YouTube).

1. Media Study Guide (Film / Theatre / TV Series / Game Study Guide)

Contribute a section to a book created by ETEC 531 peers. Choose a film / theatre show, TV series, or video game that a) is coordinated with your peers; b) is appropriate, appealing, and relevant to students at either the grades 8-10 or 11-12 levels (if there are students wishing to design for the elementary level, please contact the Instructor); c) addresses key concepts in media education. The study guide should be written for 8-10 or 11-12 students and include the following elements: (Groups of 2)

- a. **Introduction:** Introduce your topic and its learning outcomes.
- b. **Key Concept/s:** What key concepts does this emphasize and reinforce?
- c. **Content @ Image, Sound & Text:** Write effective text and insert appropriate images or reference sound files to give meaning to the topic.
- d. **Focus Questions:** State questions that are both direct and open-ended to draw students into the content and lead them toward inquiry and thought.
- e. **Activities:** Provide 1-2 activities that actively involve the students and provide an experiential and media production dimension.
- f. **Sources for Further Study:** Include sources that provide students with a means of following up on the topic.
- g. **Study Guide Format:** Use graphic design and desktop publishing principles and software for laying out the final draft (4-5 colour pages).

Media Study Guide

Low-----Avg-----High
Clarity of communication / writing 1-----5.5-----10
Development of Content and Activities 1-----5.5-----10
Key Concepts and Focus Questions 1-----3-----5
Provision of effective and sufficient examples 1-----3-----5
Grammar & Format 1-----3-----5
Total: xx / 35

2. Thematic Media Production @ Case Study

Media productions are the hallmark of cyberspace— Communication and participation are blends or convergences of image, text and sound. Certainly, students of new media technologies ought to be conversant in all of these modalities. This assignment challenges you to creatively express yourself as well

as apply your technical skills to a pressing challenge or problem in media education or media studies (e.g., analog v digital media, BYOD, citizen journalism, cyberactivism, cyberbullying, independent media, media convergence, etc.). Design and produce a video that is a thematically responds the challenge or problem as a case study. The video should be a case study, indicating your thoughtful engagement with the challenge or problem. The media production or video should be thorough and designed to inspire dialogue, and pedagogical to address challenges for students and teachers.

A number of options are available for producing your thematic media productions. You could produce a media production with power point, Java slide show (export ppt file as html), animation (use formats such as .avi, .gif or .swf), or a video camera. The media production can be in compressed formats such as .avi, .mov, .mpg, .qt, .rm, flv, etc. and should be about 5 minutes in length (Examples are provided). An approach might be to script an interview of yourself in front of a video camera. When submitting, please include your *name* in your file and indicate *versions*. For universality of access and ease of marking, include an *iPod-compatible* file (e.g., (H-264, mpeg4), in addition to your source file format. Please see me, if you are interesting in interviewing a peer or participant (UBC Research Ethics Board implications).

Thematic Media Submissions:

When ready, simply submit your media production via the *Assignments* tool and link to your e-Portfolio (e.g., link to your MP on YouTube).

Media Production

	Low-----	Avg-----	High
Thoroughly addresses key concept(s) of media education <i>and</i> the challenge or problem of the case	1-----	5.5-----	10
Synthesizes with theory (and theorists)	1-----	5.5-----	10
Sufficient examples for the case study are provided	1-----	5.5-----	10
Communication and media are professional in format— Style is clean and coherent	1-----	5.5-----	10
Media take advantage of a range of technologies	1-----	3-----	5
Total: xx / 45			