

ZOMBIE STOMP

Flute

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

4 *f*

9 3 *mf*

17 *f*

25 3 *f* — *ff*

33 Stomp!

42 3 *ff* *mf*

50 *f*

58 Stomp! *ff*

ZOMBIE STOMP

Oboe

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

4 *f*

9 *mf*

17 *f*

25 *f* — *ff*

33 Stomp!

42 *ff* *mf*

50 *f*

58 *ff* Stomp!

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ZOMBIE STOMP

B♭ Clarinet

Rob Grice

Aggressively ♩ = 120

023-4165-00

Measure 1: Treble clef, 4/4 time, dynamic **f**. The staff begins with a continuous series of eighth notes.

Measure 9: Measure number 9 is indicated above the staff. Dynamic **mf**.

Measure 17: Measure number 17 is indicated above the staff. Dynamic **f**.

Measure 25: Measure number 25 is indicated above the staff. Dynamics **mp**, **f**, and **ff**.

Measure 33: Measure number 33 is indicated above the staff. The instruction "Stomp!" is written above the staff.

Measure 42: Measure number 42 is indicated above the staff. Dynamics **ff** and **mf**.

Measure 50: Measure number 50 is indicated above the staff. Dynamic **f**.

Measure 58: Measure number 58 is indicated above the staff. The instruction "Stomp!" is written above the staff. Dynamic **ff**.

Measure 66: The final staff shows a continuation of the rhythmic pattern, ending with a dynamic instruction **> >**.

ZOMBIE STOMP

B♭ Bass Clarinet

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

9 8 **17**

25

33 Stomp!

42 8 **50**

58 Stomp!

ZOMBIE STOMP

E♭ Alto Saxophone

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

4

f

9

mf

17

f

25

3

f ff

33 Stomp!

42

ff mf

50

f

58

ff

> >

ZOMBIE STOMP

B♭ Tenor Saxophone

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

4

f

9

mf

17

f

25

mp

33 Stomp!

42

ff *mf*

50

f

58

ff



ZOMBIE STOMP

E♭ Baritone Saxophone

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

9 8 17

25

33 Stomp!

42 8 50

58 Stomp!

ZOMBIE STOMP

F Horn

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

4

9 **17**

25 **3**

33 Stomp!

42 **8** **50**

58 Stomp!

ff

f

f

ff

f

The musical score consists of six staves of F Horn music. Staff 1 starts with a dynamic of **f**. Staff 2 includes performance instructions **9**, **8**, and **17**. Staff 3 includes **25** and **3**. Staff 4 includes **33** followed by the instruction "Stomp!". Staff 5 includes **42**, **8**, and **50**. Staff 6 includes **58** followed by "Stomp!". Various dynamics are indicated throughout, such as **ff**, **f**, and **ff**.

ZOMBIE STOMP

3 \flat Trumpet

Rob Grice

Aggressively $\text{♩} = 120$

4



9

17

25

3

33 Stomp!

42

50

58



ZOMBIE STOMP

Trombone / Baritone BC

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

f

[9] 8 [17]

[25]

mp

f **ff**

[33] Stomp!

x x - x x - x x - x x x x - x x x x -

[42] 8 [50]

ff **f**

x x - x x - x x - x x x x - x x x x -

[58]

ff

Stomp!

x x - x x - x x - x x x x - x x x x -

ZOMBIE STOMP

Bells

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

The musical score consists of ten staves of music for bells. The first staff starts with a dynamic of **f**. Staff 2 begins with a dynamic of **mf**. Staff 3 starts with a dynamic of **f**. Staff 4 starts with a dynamic of **f**. Staff 5 starts with a dynamic of **ff**. Staff 6 starts with a dynamic of **ff**. Staff 7 starts with a dynamic of **f**. Staff 8 starts with a dynamic of **ff**. Staff 9 starts with a dynamic of **ff**. Staff 10 ends with a dynamic of **f**.

Measure 1: Aggressively $\text{♩} = 120$, 4/4 time, Treble clef, Key signature of one flat. Dynamics: **f**. Measure 2: **mf**. Measure 3: **f**. Measure 4: **ff**. Measure 5: **ff**. Measure 6: **f**. Measure 7: **ff**. Measure 8: **f**. Measure 9: **ff**. Measure 10: **f**.

Measure 9: Measure number 9, 3rd ending.

Measure 17: Measure number 17, 3rd ending.

Measure 25: Measure number 25, 3rd ending.

Measure 33: Measure number 33, Stomp!

Measure 42: Measure number 42, 3rd ending.

Measure 50: Measure number 50.

Measure 58: Measure number 58, Stomp!

ZOMBIE STOMP

Percussion 1: Snare Drum, Bass Drum

Rob Grice

Aggressively $\text{♩} = 120$

023-4165-00

The sheet music consists of 11 staves of musical notation for Snare Drum and Bass Drum. The notation includes various note heads (solid, open, cross-hatched) and rests, with specific dynamic markings like **f**, **mf**, and **ff**. Performance instructions include **>>>**, **on rim**, and **3**. Measure numbers are indicated above certain measures: 9, 17, 25, 33, 42, 50, and 58.

Measure 1: Aggressively $\text{♩} = 120$. Dynamic **f**.

Measure 9: Dynamic **mf**. Performance instruction **on rim**.

Measure 17: Dynamic **f**.

Measure 25: Dynamic **ff**. Performance instruction **on rim**.

Measure 33: Performance instruction **on rim**.

Measure 42: Dynamic **mf**.

Measure 50: Dynamic **f**.

Measure 58: Dynamic **ff**. Performance instruction **on rim**.

ZOMBIE STOMP

Percussion 2: Tom-Toms

Rob Grice

Aggressively $\text{d} = 120$

