YARRA

Modular Protection against Non-control Data Attacks



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Joint work with Karthik Pattabiraman, Nikhil Swamy, David Walker, and Ben Zorn. CSF 2011

Report from the Front Lines



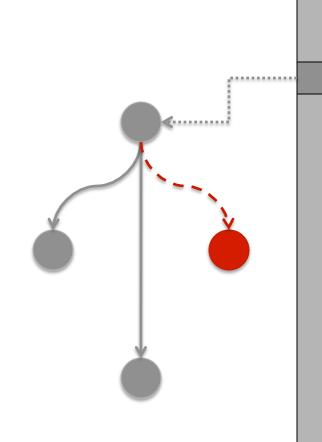
The battle:

Attackers vs. C, C++ programmers

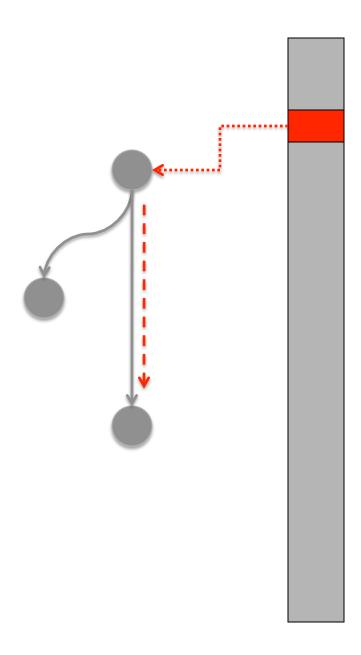
The battleground:

Legacy code, new projects, and new components

- Control-flow attack: alters control data to execute malicious code or out-of-context library code.
 - stack-smashing, return-to-libc attacks, etc.
 - many protections, including control flow integrity

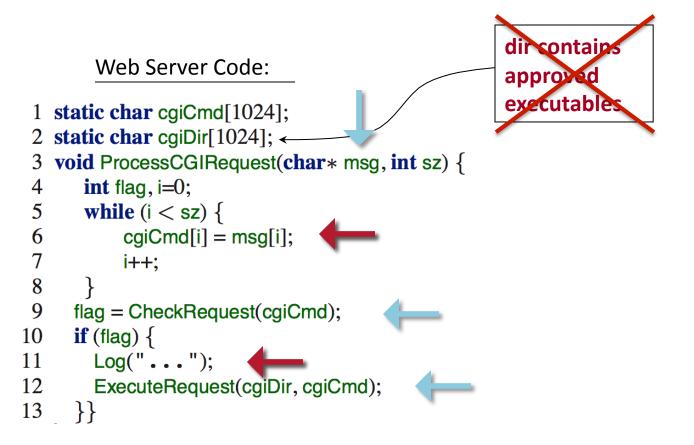


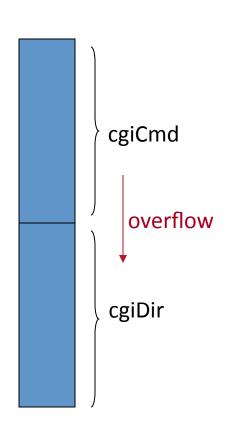
- Non-control-data attack: alters non-control data to break program invariants.
 - configuration data
 - user input
 - user identity data
 - decision-making data



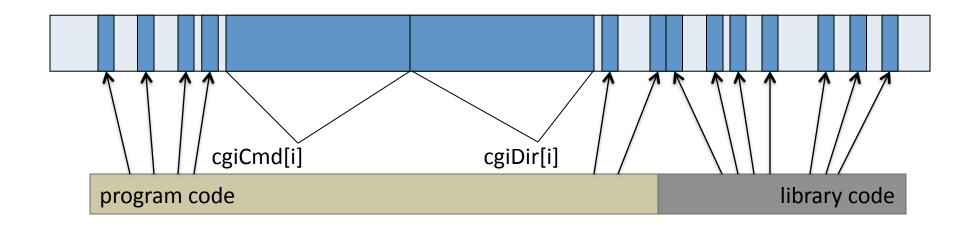
A non-control data attack

[source: Akritidis et al.; inspired by true nullhttpd attack]





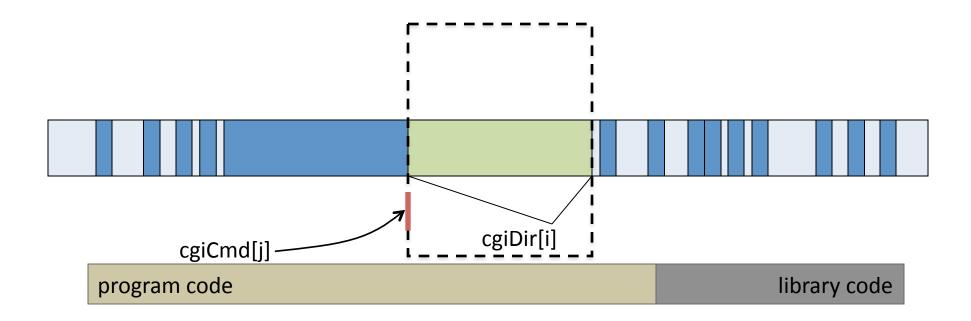
Array Bounds Checking



- Must check every indexing operation
 - even on non-critical data
 - and inside libraries

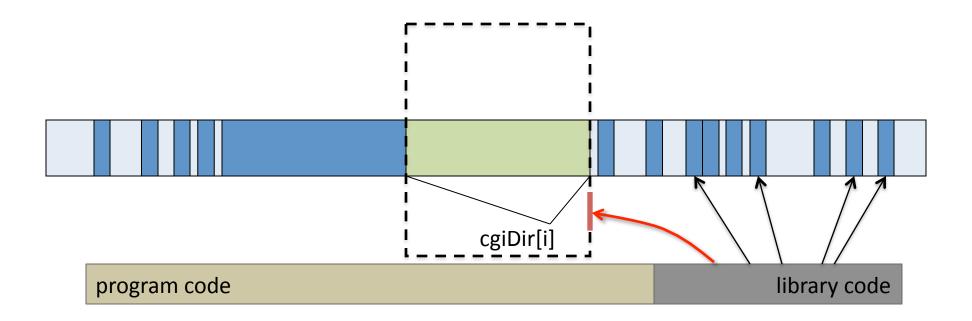
Three Goals

1: Targeted Protection



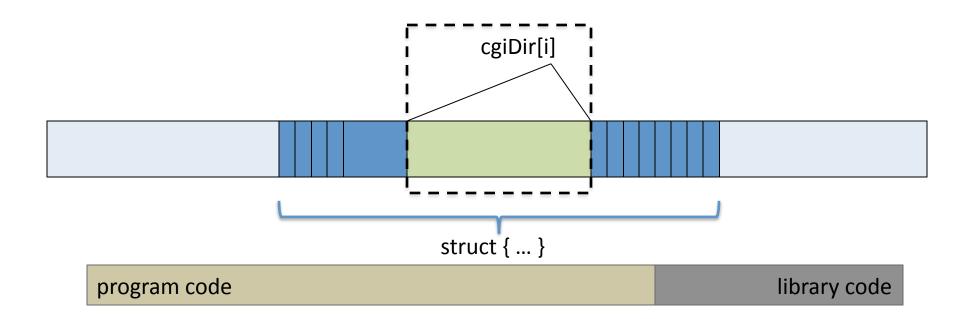
Protect *critical* data (without protecting *all* data)

2: Modular Protection



without checking all the code

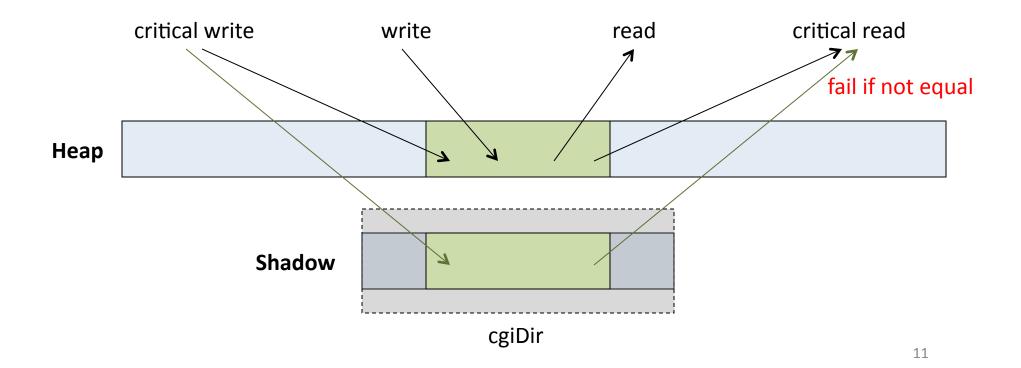
3: Format Preservation



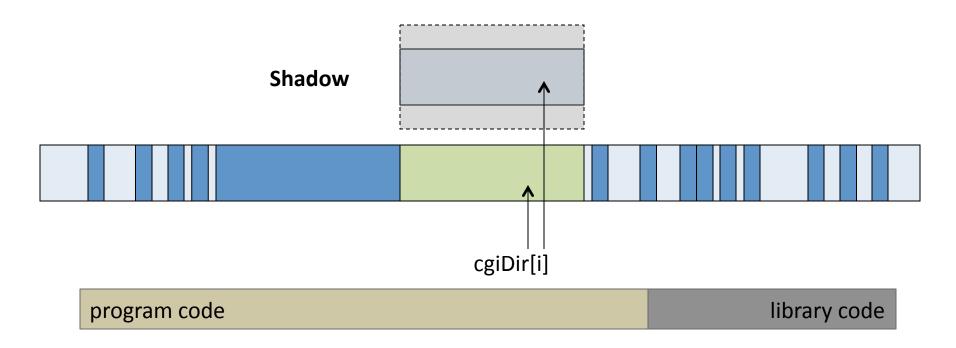
and without changing/padding objects in memory.

YARRA: An Extension to C

Critical memory model → formal basis for partial memory safety!

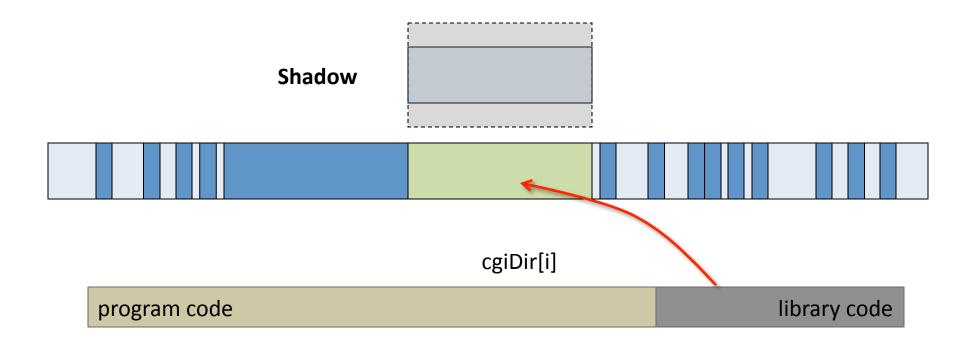


1: Targeted Protection



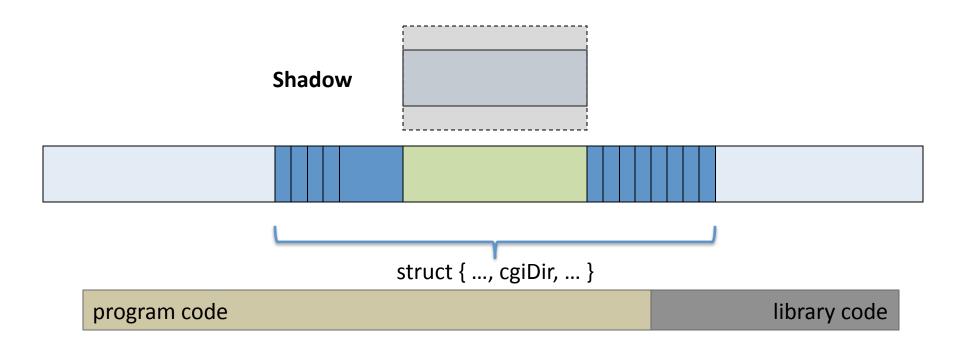
Protect *critical* data (without protecting *all* data)

2: Modular Protection



Protect *critical* data (without protecting *all* data)

3: Format Preservation



and without changing/padding objects in memory.

YARRA: An Extension to C

Inverse array bounds checking – YARRA = ARRAY⁻¹

Formalization

- Language design based on the abstraction of critical data and heap partitions.
- Program logic + a frame rule for modular reasoning and partial memory safety.
- Formal protection against non-control data attacks.

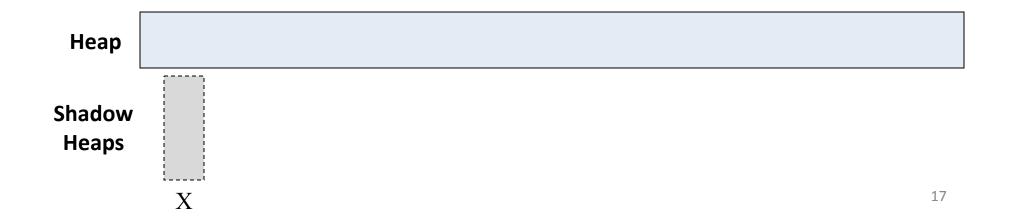
Implementation

- Compiler + runtime system implementing YARRA semantics in two different ways.
- Evaluation on four open source programs with known non-control data vulnerabilities.
- Negligible end-to-end overhead.

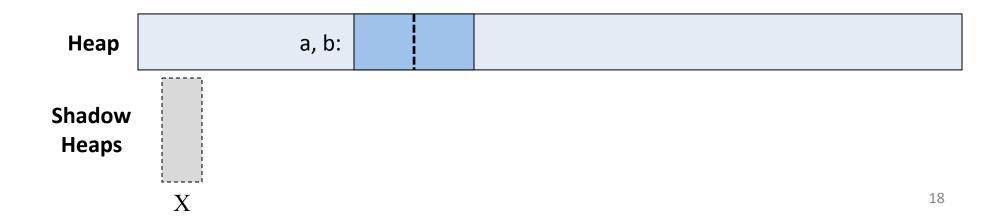
Heap

Shadow Heaps

yarra struct {int a; int b;} X;



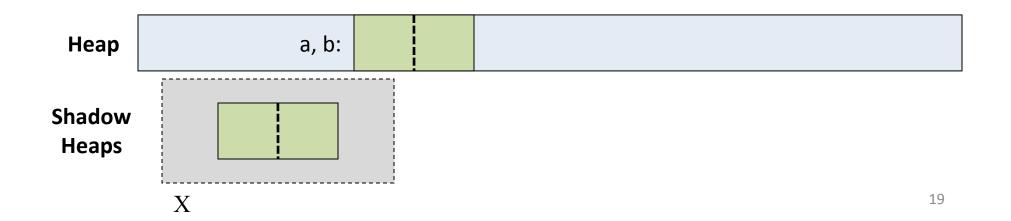
```
yarra struct {int a; int b;} X;
X *px = malloc(sizeof(X));
```



```
yarra struct {int a; int b;} X;

X *px = malloc(sizeof(X));

bless(X, px);
```

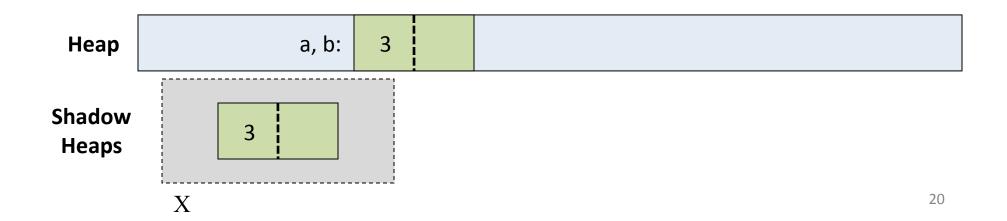


```
yarra struct {int a; int b;} X;

X *px = malloc(sizeof(X));

bless(X, px);

px->a = 3;
```



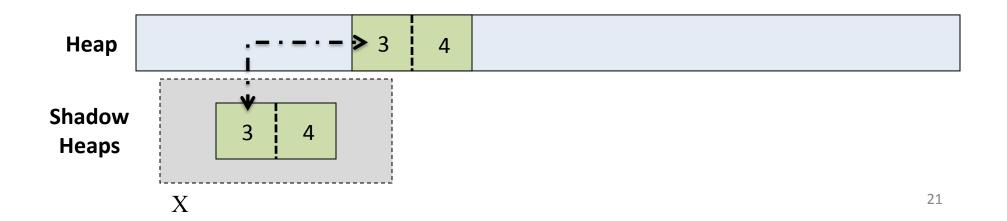
```
yarra struct {int a; int b;} X;

X *px = malloc(sizeof(X));

bless(X, px);

px->a = 3;

px->b = px->a + 1;
```



```
yarra struct {int a; int b;} X;

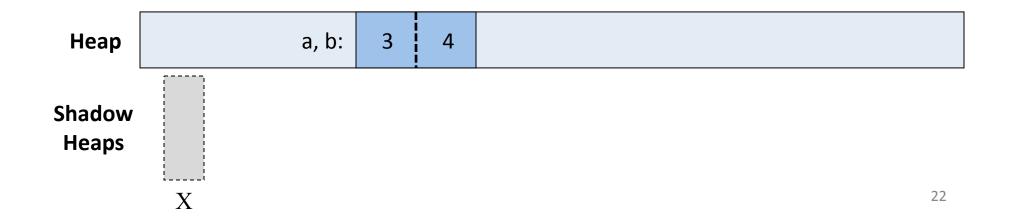
X *px = malloc(sizeof(X));

bless(X, px);

px->a = 3;

px->b = px->a + 1;

unbless(X, px);
```



```
yarra struct {int a; int b;} X;

X *px = malloc(sizeof(X));

bless(X, px);

px->a = 3;

px->b = px->a + 1;

unbless(X, px);

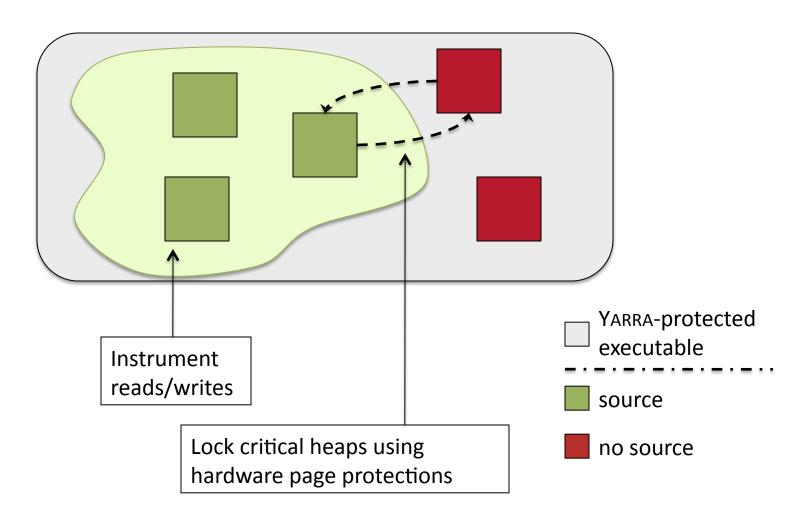
free(px);
```

Heap
Shadow
Heaps
X

type declarations for data high integrity data structures with high integrity protected by run-time system 1 yarra struct {char cc;} cchar; 2 yarra struct {char dc;} dchar; 3 static cchar cgiCmd[1024]; 👡 cgiCmd 4 **static** dchar cgiDir[1024]; **▼** 5 void ProcessCGIRequest(char* msg, int sz) { int flag, i=0; while (i < sz) { 8 cgiCmd[i].cc = msg[i];i++; cgiDir 10 flag = CheckRequest(cgiCmd); 11 12 if (flag) { Log("..."); 13 14 ExecuteRequest(cgiDir, cgiCmd); 15 }}

on overflow, access pointer has type cchar[] but memory written to has type dchar[]

Implementation



Program Logic

Classical Hoare-style program logic:

$$\Gamma ; \Delta \vdash \{P\} \; s \; \{Q\}$$

Δ	modified set
P	precondition
s	statement
Q	postcondition

The Frame Rule

$$\frac{\Gamma; \Delta \setminus FV(F) \vdash \{P\} \ s \ \{Q\}}{\Gamma; \Delta \vdash \{P \land F\} \ s \ \{Q \land F\}}$$

F is preserved across s if s does not modify the free variables of F.

Key technical idea:

- A partitioned model of the heap
- Non-critical data resides in the normal heap H
- Values of critical type Y reside in a separate heap region named Y.

Invariants on Y are *preserved* over modifications to H.

$$\Gamma; H \vdash \{H(\ell_1) = 3\} \ s \ \{\textit{True}\}$$
 $\Gamma; H \vdash \{H(\ell_1) = 3 \land Y(\ell_2) = 4\}$
 S
 $\{\textit{True} \land Y(\ell_2) = 4\}$

Defining an Attack Model

Formally See the paper.

Informally An attacker is a program that

is free to make arbitrary

changes in the heap H.

(Trivial) Attack Specification

$$H \vdash \{True\} \ s \ \{True\}$$

The Frame Rule in Action

```
1 yarra struct {char cc;} cchar;
 2 yarra struct {char dc;} dchar;
 3 static cchar cgiCmd[1024];
                                                                validDir(dchar, cgiDir)
 4 static dchar cgiDir[1024];
 5 void ProcessCGIRequest(char* msg, int sz) {
     int flag, i=0;
     while (i < sz)
         cgiCmd[i].cc = msg[i];
         i++;
10
     flag = CheckRequest(cgiCmd);
11
     if (flag) {
12
13
       Log("...");
14
       ExecuteRequest(cgiDir, cgiCmd);
                                                                validDir(dchar, cgiDir)
15 }}
```

Evaluation & Results

Protecting Security-critical Data

Program	Original LOC	Modified LOC	Modified %
sshd	60,148	497	0.8%
wu-ftpd	17,993	262	1.5%
telnetd	3,962	63	1.6%
ghttpd	514	69	13%

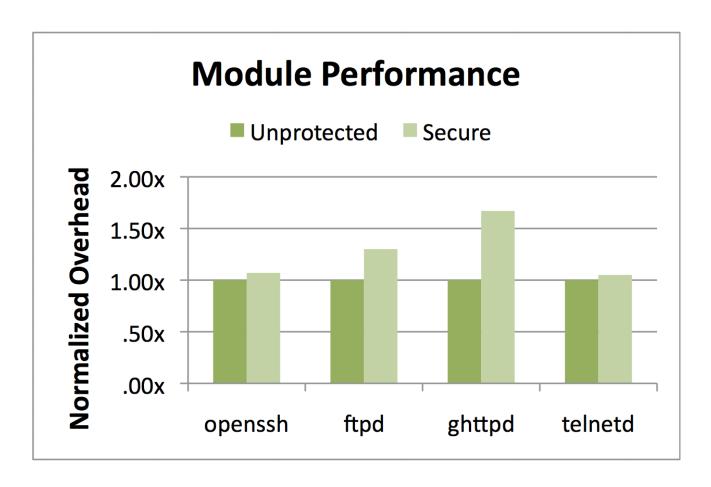
• **SSHD:** OpenSSH daemon

• WU-FTPD: ftp server

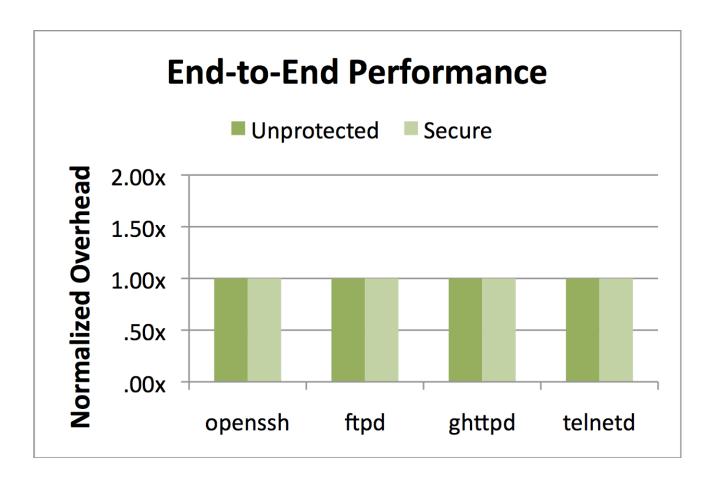
• TelnetD: telnet server

• **Ghttpd:** web server

Protecting Security-critical Data



Protecting Security-critical Data



Summary

- YARRA characterizes partial memory safety in an unsafe context.
- The program logic admits a powerful type-based frame rule for modular reasoning.
- The language extension is minimal and easy to use, and we have two implementations of the semantics.
- We can harden real non-control data
 vulnerabilities with negligible performance cost.

Looking Ahead

- YARRA for static verification
 - Right now: VCC + YARRA
 - Managed/unmanaged language interaction
- YARRA with other runtime protections
 - YARRA + CFI, SFI and more.