

OneOS: IoT Platform based on POSIX and Actors

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City of Vancouver



Alice Engineer



City of Vancouver







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Challenges



Example Problem:

Collect GPS data from the 2 subsystems (Bus & Bike), compute an optimal scheduling policy for another subsystem (Subway)







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Heterogeneity in Hardware and Operating Systems



Heterogeneity in Languages and Frameworks





Software within a **specific framework** is **not portable** across different frameworks





Software within a **specific framework** is **not portable** across different frameworks



Need to rewrite the same application logic for different frameworks



Difference in application semantics resolved by **more glue software**



We end up with: Heterogeneity in Application Software



























Distributed Computing Platforms



Distributed Computing Platforms





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Distributed Computing Platforms





Our Goal: OneOS

Distributed Computing Platforms





Chain of Programming Interfaces

























































Our approach: Not a high-level framework

Embrace heterogeneity in software

allow existing technology to work together





High-level Language VMs share a common interface to the underlying abstract machine





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OneOS: Approach

High-level Applications are agnostic about the underlying abstract machine





High-level Applications are **agnostic** about the underlying **abstract machine** System call modeled as **message between Actors**





Applications make system calls to interact with other agents





















Network















| Ар | p 1 | Aj | op 2 | | App 3 | | | |
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| | OneOS | | | | | | | |
| IPC | FileSyst | em Sch | eduler | Storage | Session | | | |
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| | | POSIX | Machine | | | | | |
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OneOS: Proof-of-Concept Demo

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| untime | COLLIesaa Mamorulleana Score Anaole Daemone – – – X | Pipes |
| s-home-01 | jks@jks-xeon:~\$ oneos ^ | |
| * A iks-home-01 1% 295 MB | /home/jks/.oneos OneOS Configuration Loaded. Starting OneOS Runtime | |
| | <pre>[Pubsub] creating Actor 277e04f1-d622-44da-b410-c8524a9fe1f7:input 1553552676767 Pubsub 277e04f1-d622-44da-b410-c8524a9fe1f7 connected to mqtt://home.jungabyte.com</pre> | |
| x64 linux 4×3.34 GHz | > ls() Name Type | |
| 1 00 | code directory data directory | |
| s-home-02 | user directory | |
| jks-home-02 0% 56 MB | | |
| | >ps() Agent ID Runtime CPU Usage (%) Memory Usage (MB) Status Elapsed Started At | |
| x64 linux 4×3.41 GHz | (D) file-system-daemon jks-home-01 0.0% 63.14 Running 00:05:51 3/25/2019, 3:18:50 PM (D) shell-daemon jks-home-01 0.0% 59.41 Running 00:05:51 3/25/2019, 3:18:50 PM | |
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OneOS: Discussion

Feedback Wanted:

- Evaluation strategies
- Practicality of Actor-based micro-kernel
- Suitability of high-level language for systems programming

Controversial Points:

- Single system image appropriate for a geographically distributed grid?
- Mapping POSIX interface over an inherently distributed and concurrent architecture?
- Limiting application space to high-level languages?

Open Issues & Future Work:

- Security and Privacy model
- Failure handling
- Semantics of cyber-physical resources

Potential Drawbacks:

- Fundamental tension between cyber-physical resources and their abstract representations
- Reasoning about security concerns within high-level programming space
- Inability to make low-level optimizations



