Building Blocks, Building Connections

Kyla Baker · Kindergarten · Cross-Curricular: Whole-Class Activity

Core Competencies:

Communication:

- I can work with others to achieve a common goal; I do my share
- I take on roles and responsibilities in a group

Thinking:

- I get ideas when I play. My ideas are fun for me and make me happy
- I can get new ideas of build on other peoples' ideas to create new things with materials
- I make my ideas work or change what I'm doing
- I can explore with materials and actions
- I can experiment with different ways of doing things

Personal & Social:

- I can show a sense of accomplishment and joy
- I can celebrate my effort and accomplishments
- I can persevere with challenging tasks
- I can participate in class and group activities in a positive way

Big Ideas:

Math: Objects have attributes that can be described, measured, and compared

English Language Arts: Through listening and speaking, we connect with others and share our world

Arts Education: Engagement in the arts creates opportunities for inquiry through purposeful play

Social Studies: Rights, roles, and responsibilities shape our identity and help us build healthy relationships with others Science: The motion of objects depends on their properties

Career Education: Strong communities are the result of being connected to family and community and working together toward common goals

Applied Design, Skills, and Technologies: Skills can be developed through play

Curricular Competencies:

Students will be able to:

Math:

- use reasoning to explore and make connections
- estimate reasonably
- develop, demonstrate, and apply mathematical understanding through play, inquiry, and problem solving

English Language Arts:

- use sources of information and prior knowledge to make meaning
- exchange ideas and perspectives to build shared understanding
- use language to identify, create, and share ideas, feelings, opinions, and preferences

Arts Education:

 create artistic works collaboratively and as an individual, using ideas inspired by imagination, inquiry, experimentation, and purposeful play

Social Studies:

- recognize causes and consequences of events, decisions, or developments in their lives (cause and consequence)

Science:

- observe objects and events in familiar contexts
- share observations and ideas orally

Career Education:

- work respectfully and constructively with others to achieve common goals

Applied Design, Skills, and Technologies:

- add to others' ideas
- make a product using known procedures or through modelling of others

Content:

Students are expected to know:

Math:

- single attributes of 2D and 3D objects

English Language Arts:

- oral language strategies

Arts Education:

- elements in the arts including: -visual arts: elements of design: line, shape, colour, pattern
- personal and collective responsibility associated with creating, experiencing, or sharing in a safe learning environment

Social Studies:

- rights, roles, and responsibilities of individuals and groups

Science:

- properties of familiar materials

Career Education:

- goal-setting strategies

Incorporation of Aboriginal Education:

First Peoples Principles of Learning:

- Learning ultimately supports the well-being of the self, the family, the community, the land, the spirits, and the ancestors.
- Learning is holistic, reflexive, reflective, experiential, and relational (focused on connectedness, on reciprocal relationships, and a sense of place).
- Learning involves recognizing the consequences of one's actions.
- Learning involves generational roles and responsibilities.
- Learning involves patience and time.

Diversification/Differentiation:

- If the activity is too easy for students let them choose more blocks; make the base piece bigger
- If activity is too hard for students give them only one block or only use squares and rectangles; challenge students to stack their blocks all on top of each other; make the base piece smaller
- Use Lego pieces instead

Resources/Materials:

• Blocks of Various Shapes and Sizes

Big Block

Method:

Hook: Tell students we will be working together to make a house (or mansion, school, police station, tower, dog house, any type of structure they happened to be interested in at the time)

Lesson:

- 1. Have students create a circle, tell students to sit on their knees while their feet are remaining on the edge of the carpet (this will hopefully stop students from scooting forwards)
- 2. Pass around a container of blocks and tell each student to take two blocks
- 3. Teacher will place a big block down to act as the base for the structure
- 4. Inform the students that we will be building a house together; ask them if they think we can build it or if it will fall over before everyone places all of their blocks on the structure; be sure to emphasize working as a team
- 5. Ask a student next to you to add one of their blocks to the structure, continuing moving around the circle until no one has any blocks left
- 6. If the structure falls over simply laugh and try the activity again