

Subject	Grade	Topic
English	11	Manga vs Anime (and Fanfiction)

Rationale	- view, both collaboratively and independently, to comprehend a variety of visual texts , (with increasing complexity and subtlety of ideas and form—for grade 11 and 12) such as graphic novels
Resources	- slides from Naruto manga - short video clip from Naruto (Minato vs. Madara) (http://mangafox.me/manga/naruto/v53/c502/17.html) - access to fanfiction.net, the anime page, and the naruto page (http://www.narutoget.com/watch/898-naruto-shippuden-episode-248-english-subbed/) - access to naruto.wikia.com (narutopedia)
Objectives	- for students to be able to identify the differences between Manga and Anime with regards to their respective limitations, advantages, and varying methods of representation.

Opening	- a general intro to both manga and anime, their roots, and the concerns for teachers (ie, the shonen and shojo branches for boys and for girls) - brief introduction to the fanfiction websites: the enthusiasm with which they are received by students, issues to consider for teachers (ie, most websites are hosted outside of canada, posts are public, age restrictions etc)	5
Activities	- explain the activity: we will look at the same scene in both anime and manga and later compare them - explain the background to the battle between minato and madara - show the slides from the manga - show the anime video - students with discuss the differences in pairs to compare and contrast the two excerpts with the following guidelines: How is the space and rate of the narrative achieved How is movement treated What are the shortcomings of anime What are the shortcomings of manga - (go to each group and help guide the discussion if needed)	5 20
Closure	- classroom discussion about student's findings	10

Evaluation	- participation in groups: focused discussions - contribution to class discussion
Modifications	- photocopies of the website addresses and links to different resources could be made available to those who may need it.

Bibliography

Chandler-Olcott, K., & Mahar, D. (2003). Adolescents' anime-inspired "fanfictions": An exploration of multiliteracies. *Journal of Adolescent & Adult Literacy*, 46(7), 556-566.

Fisher, D. (2004). Using graphic novels, anime, and the internet in an urban high school. *The English Journal*, 93(3), 19-25.

Mahar, D. (2003). Bringing the outside in: One teacher's ride on the anime highway. *Language Arts*, 81(2), 110-17.

Ruble, J., & Lysne, K. (2010). The animated classroom: Using japanese anime to engage and motivate students. *English Journal*, 100(1), 37-46.