

Rate of Change - Introduction to limits

W2-W

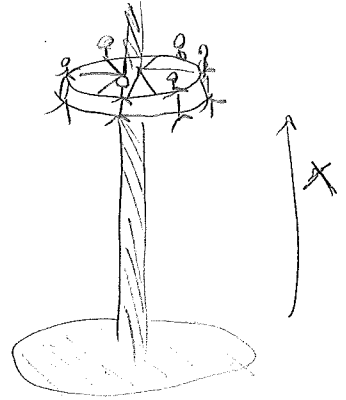
A common amusement park ride lifts riders to a height then allows them to freefall a certain distance before safely stopping them. Suppose such a ride drops riders from a height of 50 metres

Model:

$$f(t) = -5t^2 + 50 \quad \text{for } t \geq 0$$

without intervention, they will reach the ground

$$\text{at } t = \sqrt{10} \approx 3.16 \text{ seconds.}$$



Q: Suppose the designers decide to start decelerating after 2 seconds, how fast will the riders

be traveling at that time?

First attempt at an answer:

Average speed:

$$v_{\text{avg}} = \frac{x_2 - x_1}{t_2 - t_1} = \frac{\Delta x}{\Delta t}$$

Examples:

$$\frac{f(2) - f(0)}{2 - 0} = \frac{(-5 \cdot 2^2 + 50) - (-5 \cdot 0^2 + 50)}{2 - 0} = -10 \frac{\text{m}}{\text{sec}}$$

But it goes much faster at the second half of the interval.

$$\frac{f(2) - f(1)}{2 - 1} = \frac{(-5 \cdot 2^2 + 50) - (-5 \cdot 1^2 + 50)}{2 - 1} = -15 \frac{\text{m}}{\text{sec}}$$

$$\frac{f(2) - f(1.5)}{2 - 1.5} = \frac{(-5 \cdot 2^2 + 50) - (-5 \cdot (1.5)^2 + 50)}{0.5} = -17.5 \frac{\text{m}}{\text{sec}}$$

I don't like the imperial measuring system!

minus sign says they go down

$$\bullet \frac{f(2) - f(1.9)}{2 - 1.9} = \frac{(-5 \cdot 2^2 + 50) - (-5 \cdot (1.9)^2 + 50)}{0.1} = -19.5 \frac{\text{m}}{\text{sec}}$$

$$\bullet \frac{f(2) - f(1.99)}{2 - 1.99} = -19.95 \frac{\text{m}}{\text{sec}} = 71.82 \frac{\text{km}}{\text{h}}$$

Desmos
demonstration

$$\bullet \frac{f(2) - f(1.999999)}{2 - 1.999999} = -19.999995 \frac{\text{m}}{\text{sec}}$$

It looks like the speed at 2 seconds is $20 \frac{\text{m}}{\text{sec}} = 72 \frac{\text{km}}{\text{h}}$

since $\frac{f(2) - f(t)}{2 - t}$ gets closer and closer to 20

as t gets closer to 2. This is called instantaneous velocity.

(olympic champion runs at around 140 ft/sec max. speed
at luna park drops are around 75 km/h)

Speedometers, Amplifier dial

Informal definition of limit: (Isaac Newton, Gottfried Leibniz)

Suppose that $f(x)$ is defined for all x near some point

$x = a$. If $f(x)$ is arbitrarily close to some (fixed) value L for all x close to (but not including) $x = a$ then we write

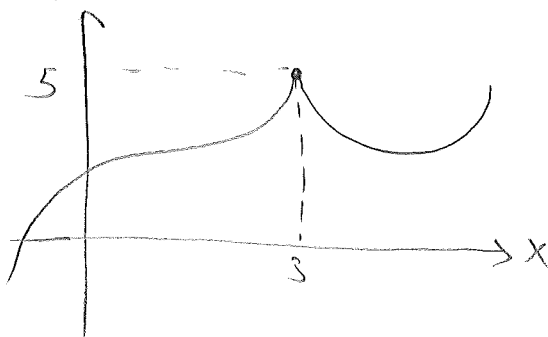
$$\lim_{x \rightarrow a} f(x) = L \quad (\text{sometimes } f(x) \xrightarrow{x \rightarrow a} L)$$

"the limit of $f(x)$ as x approaches a is L "

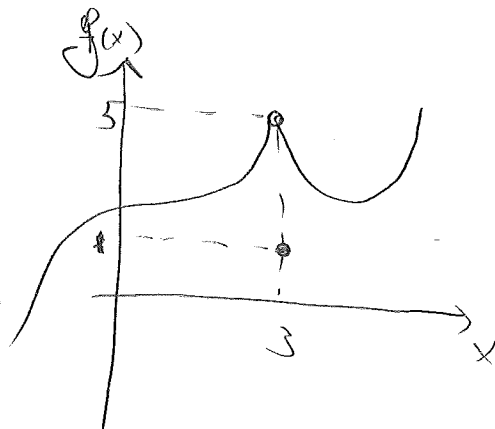
Important Remarks about this definition:

- The value of $f(a)$ is completely irrelevant to this definition. In fact, f need not be defined at $x=a$ at all.

Examples:

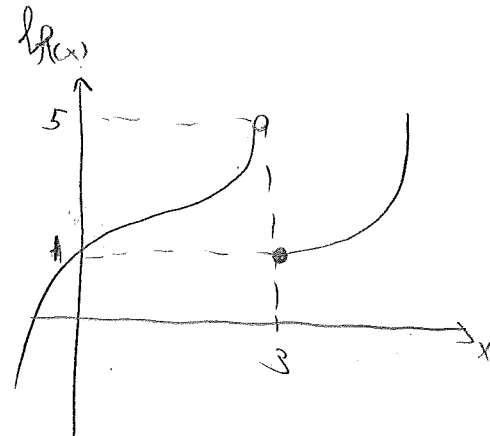


$$\lim_{x \rightarrow 3} f(x) = 5$$



$$\lim_{x \rightarrow 3} f(x) = 5$$

even though
 $f(3) = 1 \neq 5$



$\lim_{x \rightarrow 3} f(x)$ doesn't exist since f approaches 1 from the right and 5 from the left.

The answer wouldn't have changed if $f(3)$ was to be 5 instead.

Another famous examples: (Trigonometric functions are not too important in our course)

$f(x) = \frac{\sin(x)}{x}$ is not defined when $x=0$. $\lim_{x \rightarrow 0} f(x) = 1$

$g(x) = \sin\left(\frac{1}{x}\right)$ ——— // ——— $\lim_{x \rightarrow 0} g(x)$ doesn't exist

$h(x) = x \cdot \sin\left(\frac{1}{x}\right)$ ——— // ——— $\lim_{x \rightarrow 0} h(x) = 0$.

A few last remarks about the example:

- In our new notations $\lim_{t \rightarrow 2} f(t) = -20$

actually we checked what happens only at $t < 2$,
but if you'll check (!) what happens for $s < t$ you will
find the same thing.

- For any function $f(x)$, the average rate of change
of f over the interval
is defined to be

$$[a, b] = \{x \text{ st. } a \leq x \leq b\}$$

$$\frac{f(b) - f(a)}{b - a}$$

The instantaneous rate of change of f at $x = a$
is equal to the slope of the tangent line to the graph
of f at $x = a$. it is

$$\lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a} = h$$

The tangent is

$$y = h(x - a) + f(a)$$