Inventing Games Criteria

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Group	members:	

Instructions:

- 1) In groups of 4-5 people, invent a game that falls in the appropriate game category
- 2) Each person must be involved in contributing to inventing the game as well as teaching it
- 3) Students will receive up to 4 marks based on if their game has all the components that is asked in the criteria sheet
- 4) Students will receive up to 2 marks based on if they fulfill their role in the group

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TGFU game category:			
Name of the game:			
Equipment needed:			
Objective of the game:			
How the game starts:			
Scoring system:			
Positions of players:			
Boundaries			

Rules of the game:
Teaching group roles (must have at least one of each role):
Teacher (teaches game to the class):
Demonstrator (demonstrates what the teacher says to do):
Demonstrator:
Coach (enforces what the teacher said when class plays the game):
Coach: