# Integral Calculus

Daniel Rakotonirina

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# Vectors (textbook sec. 11.1 - 11.2 - 11.3)

It gives the position of a point in space (from the origin of the reference frame) or quantities that have both *length* (or *magnitude*) and *direction*. It has a *Tail* and a *Head*.

### 0.1 2D space and 3D space

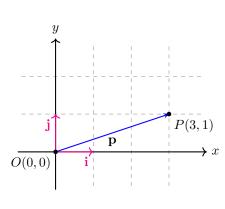


Figure 1: 2D space

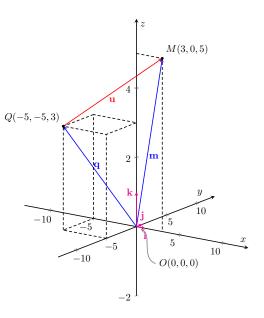


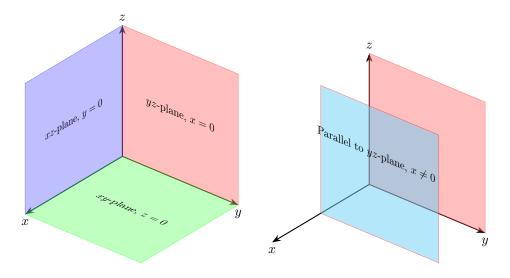
Figure 2: 3D space

2D space (2 components)	3D space (3 components)
Point	
$(\star,\star): P(P_1,P_2)$	$(\star, \star, \star): M(M_1, M_2, M_3)$
Vector	
$\langle \star, \star \rangle$ or $a\mathbf{i} + b\mathbf{j}$	$\langle \star, \star, \star \rangle$ or $a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$
$\overrightarrow{OP} = \mathbf{p} = \langle P_1 - O_1, P_2 - O_2 \rangle = \langle p_1, p_2 \rangle$	$\overrightarrow{OQ} = \mathbf{q} = \langle Q_1 - O_1, Q_2 - O_2, Q_3 - O_3 \rangle = \langle q_1, q_2, q_3 \rangle$
$\overrightarrow{OP} = \mathbf{p} = p_1 \mathbf{i} + p_2 \mathbf{j}$	$\overrightarrow{OQ} = \mathbf{q} = q_1 \mathbf{i} + q_2 \mathbf{j} + q_3 \mathbf{k}$

Example 0.1.  $\overrightarrow{OP} = \mathbf{p} = \langle 3 - 0, 1 - 0 \rangle = \langle 3, 1 \rangle = 3\mathbf{i} + 1\mathbf{j} = 3\mathbf{i} + \mathbf{j}$ Example 0.2.  $\overrightarrow{QM} = \mathbf{u} = \langle 3 - (-5), 0 - (-5), 5 - 3 \rangle = \langle 8, 5, 2 \rangle = 8\mathbf{i} + 5\mathbf{j} + 2\mathbf{k}$ 

## 0.2 Planes

A plane is a flat surface, two-dimensional surface that extends infinitely far. The world has three dimensions, but a plane has two dimensions and spanned by two non parallel vectors.



Related Exercises sec. 11.2 (15-22)

#### 0.3 Operations

#### 0.3.1 Length or magnitude

The length or the magnitude of a given vector  $\mathbf{a} = \overrightarrow{AB} = \langle a_1, a_2, a_3 \rangle$  is:

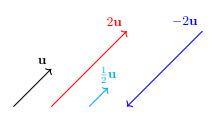
$$|\mathbf{a}| = |\overrightarrow{AB}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

Related Exercises sec. 11.1 (23-27)

#### 0.3.2 Multiplication by a scalar (number)

Let c a scalar (number) and v a vector. The resulting vector of the multiplication of v by c is denoted cv. It is called a *scalar multiple* of v. If c > 0, cv has the same direction as v, otherwise it has the opposite direction. The operation is written as follows:

$$c \cdot \mathbf{v} = \langle c \cdot v_1, c \cdot v_2, c \cdot v_3 \rangle$$



**Example 0.3.**  $2 \cdot \langle 2, 1, -3 \rangle = \langle 4, 2, -6 \rangle$ 

**Note:** Two vectors  $\mathbf{u} = \langle \mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3 \rangle$  and  $\mathbf{v} = \langle \mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3 \rangle$  are parallel if:

$$\frac{u_1}{v_1} = \frac{u_2}{v_2} = \frac{u_3}{v_3} = c$$

**Example 0.4.** Let  $\mathbf{u} = \langle 2, 1, -3 \rangle$  and  $\mathbf{v} = \langle 4, 2, -6 \rangle$  be two vectors. Determine if their are parallel or not.  $\frac{2}{4} = \frac{1}{2} = \frac{-3}{-6} = \frac{1}{2}$ . So  $\mathbf{u}$  and  $\mathbf{v}$  are parallel.

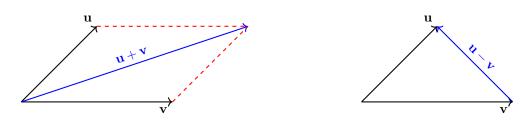
Related Exercises sec. 11.1 (17–20)

#### 0.3.3 Addition and subtraction

Let  $\mathbf{u}$  and  $\mathbf{v}$  two vectors.

$$\mathbf{u} + \mathbf{v} = \langle u_1 + v_1, u_2 + v_2, u_3 + v_3 \rangle$$

$$\mathbf{u} - \mathbf{v} = \langle u_1 - v_1, u_2 - v_2, u_3 - v_3 \rangle$$



Related Exercises sec. 11.1 (21-22)

#### 0.3.4 Dot product

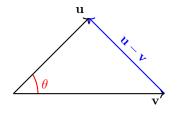
Let  $\mathbf{u} = \langle u_1, u_2, u_3 \rangle$  and  $\mathbf{v} = \langle u_1, u_2, u_3 \rangle$  be two vectors. The dot product is defined as:

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 + u_3 v_3 \tag{1}$$

OR

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| \cdot |\mathbf{v}| \cos \theta \tag{2}$$

It is a number (or scalar), NOT a vector! Related Exercises sec. 11.3 (15-24)



Eq. (2) gives implicitly the angle  $\theta$  between **u** and **v** with  $0 \leq \theta \leq \pi$ .  $\theta$  is obtained by:

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}| \cdot |\mathbf{v}|} \Longrightarrow \theta = \cos^{-1} \left( \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}| \cdot |\mathbf{v}|} \right)$$

**Note:** Two vectors  $\mathbf{u} = \langle \mathbf{u_1}, \mathbf{u_2}, \mathbf{u_3} \rangle$  and  $\mathbf{v} = \langle \mathbf{v_1}, \mathbf{v_2}, \mathbf{v_3} \rangle$  are orthogonal if  $\mathbf{u} \cdot \mathbf{v} = 0$ . From Eq. (2)  $\cos \theta = 0$ , which gives  $\theta = \frac{\pi}{2}$ . *Related Exercises sec.* 11.3 (9–14)

**Example 0.5.** Find the dot product of  $\mathbf{u} = \langle 1, 3, -2 \rangle$  and  $\mathbf{v} = \langle 4, -1, 0 \rangle$ .  $\mathbf{u} \cdot \mathbf{v} = 1 \cdot 4 + 3 \cdot (-1) + (-2) \cdot 0 = 1$ 

**Example 0.6.** Compute the angle between  $\mathbf{u} = \langle \sqrt{3}, 1, 0 \rangle$  and  $\mathbf{v} = \langle 1, \sqrt{3}, 0 \rangle$ .

• 
$$\mathbf{u} \cdot \mathbf{v} = \sqrt{3} \cdot 1 + 1 \cdot \sqrt{3} + 0 \cdot 0 = 2\sqrt{3}$$

• 
$$|\mathbf{u}| = \sqrt{(\sqrt{3})^2 + 1^2 + 0^2} = \sqrt{3+1} = \sqrt{4} = 2$$

• 
$$|\mathbf{v}| = \sqrt{1^2 + (\sqrt{3})^2 + 0^2} = \sqrt{1+3} = \sqrt{4} = 2$$

• 
$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}| \cdot |\mathbf{v}|} = \frac{2\sqrt{3}}{2 \cdot 2} = \frac{\sqrt{3}}{2} \Longrightarrow \theta = \cos^{-1}\left(\frac{\sqrt{3}}{2}\right) = \frac{\pi}{6}$$

#### Properties of the dot product

Suppose  $\mathbf{u}$ ,  $\mathbf{v}$  and  $\mathbf{w}$  are 3 vectors and let c be a scalar (or a number).

Theorem 1. Commutativity property.  $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ 

**Example 0.7.** Let  $\mathbf{u} = \langle 1, 3, -2 \rangle$  and  $\mathbf{v} = \langle 4, -1, 0 \rangle$  be two vectors.  $\mathbf{u} \cdot \mathbf{v} = 1 \cdot 4 + 3 \cdot (-1) + (-2) \cdot 0 = 1$  $\mathbf{v} \cdot \mathbf{u} = 4 \cdot 1 + (-1) \cdot 3 + 0 \cdot (-2) = 1$ 

Theorem 2. Associativity property.  $c(\mathbf{u} \cdot \mathbf{v}) = c\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot c\mathbf{v}$ 

**Example 0.8.** Let  $\mathbf{u} = \langle 1, 3, -2 \rangle$  and  $\mathbf{v} = \langle 4, -1, 0 \rangle$  be two vectors.  $2(\mathbf{u} \cdot \mathbf{v}) = 2(1 \cdot 4 + 3 \cdot (-1) + (-2) \cdot 0) = 2$   $2\mathbf{u} \cdot \mathbf{v} = \langle 2, 6, -4 \rangle \cdot \langle 4, -1, 0 \rangle = 2 \cdot 4 + 6 \cdot (-1) + (-4) \cdot 0 = 2$  $\mathbf{u} \cdot 2\mathbf{v} = \langle 1, 3, -2 \rangle \cdot \langle 8, -2, 0 \rangle = 1 \cdot 8 + 3 \cdot (-2) + (-2) \cdot 0 = 2$ 

Theorem 3. Distributive property.  $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$